

VbScriptXtra Version 2

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VbScriptXtra

About VbScriptXtra

VbScriptXtra extends the Macromedia Director's Lingo functionality with capability to handle VB-scriptable objects. These are objects or external applications that support COM Automation technology.

Software, which supports Automation (and therefore is supported by VbScriptXtra) includes: Microsoft Word, Microsoft Excel, Microsoft PowerPoint, Microsoft Access, Microsoft Internet Explorer, Microsoft Visual Source Safe, some system components including common open/save dialogs, system shell, Windows Scripting Host, data access components: ADO, ADOX, ADOMD, DAO, Adobe Photoshop, Adobe ImageReady, Microsoft NetMeeting, Collaboration Data Objects (CDO), Windows Management Instrumentation (WMI) etc.

VbScriptXtra is available for Macromedia Director (v7 and later) under Windows 95/98/ME/NT/2000/XP.

VbScriptXtra is not available for Shockwave.

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About ActiveCompanionSet

OLE xtra is shipped within ActiveCompanionSet. It is a bundle of xtras that provide COM, OLE and ActiveX support for Macromedia Director. The set currently includes VbScriptXtra, OLE xtra, ActiveX xtra and ObjectBrowserXtra.

What is New in VbScriptXtra Version 2

- VbScriptXtra was rewritten to get clearer internal architecture. Now VbScriptXtra integrates several types of wrapper objects to provide more flexible handling of a data of different nature.
- VbScriptXtra's [Binary](#) data wrapper is used to handle BLOB or other binary data. It can also be used as a simple array of bytes with possibility to read/write data from files. Binary wrapper of VbScriptXtra is free. You can freely use it in your projects. See [License Agreement](#) for more details.
- VbScriptXtra's [Date/time](#) wrapper is used to handle date/time data. It offers quite powerful formatting capabilities for date/time values. Date/time wrapper of VbScriptXtra is free. You can freely use it in your projects. See [License Agreement](#) for more details.
- VbScriptXtra's [Registry key](#) wrapper is used to handle operations with system Registry. Registry key wrapper of VbScriptXtra is free. You can freely use it in your projects. See [License Agreement](#) for more details.
- `GetObject` syntax is fully supported now. See [GetObject](#) and [GetObject2](#) methods.

- [Type casting](#) rules have changed a bit. Lingo symbols passed to VbScriptXtra type casting routines are translated as named constants from the loaded type libraries.
- Older technique of picking named constants as a property of any wrapper object is now excluded due to performance reasons. Instead use [wrapper.GetEnum\(\)](#) method to get the value of the specified named constant.
- VbScriptXtra ships with updated ObjectBrowserXtra. You can invoke it with [wrapper.Interface\(\)](#) method to view the description of methods and properties provided by the wrapped object. ObjectBrowserXtra is free. See [License Agreement](#) for more details.
- VbScriptXtra wrapper objects fully support Macromedia Director's debugger and object inspector. You can now expand object instance to view values of its properties.
- VbScriptXtra is now shipped as a part of ActiveCompanionSet xtras, providing common scripting support for ActiveX objects.

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VbScriptXtra Programmer's Guide

How to Use VbScriptXtra

VbScriptXtra allows using COM Automation objects right from Lingo. COM Automation technology is used by many applications to expose their functionality to external applications or to macro programming. Visual Basic, VbScript, JavaScript, C/C++ and others are languages that can be used for programming Automation objects. VbScriptXtra extends Lingo with possibility of programming Automation objects.

Any Automation object has a certain set of methods and properties. These methods and properties might accept or return either plain data types like numbers, strings, etc. or other Automation objects. Simple applications might expose their functionality via one single Automation object. More complicated applications might contain the whole internal data model with a large hierarchy of objects.

VbScriptXtra can handle Automation objects by wrapping them with special wrapper objects provided by the xtra. In Lingo these wrapper objects are referred via usual Lingo variables of type 'instance'. Methods and properties exposed by Automation object are automatically available at Lingo level with the wrapper object. So, any method or property called with wrapper object is passed to the wrapped Automation object. Returned value is passed back to Lingo level.

Typecasting

VbScriptXtra performs necessary typecasting operations required to pass Lingo values to Automation object and vice versa. Plain data types are mapped to appropriate Lingo types. If Automation objects use another Automation object as a parameter, VbScriptXtra can accept its own wrappers to extract the wrapped data and use it as an actual parameter. If Automation object returns another Automation object, VbScriptXtra automatically creates another wrapper object for the returning value. In this way cascading properties access is working.

Some Automation types cannot be mapped to Lingo directly. So typecasting operation is not always possible. For some types VbScriptXtra provides special wrappers. Binary data (BLOB) is wrapped with special [Binary](#) wrapper. It is a kind of array of bytes that could be handled by Lingo. Binary wrapper allows data to be written to file or used as media of Director cast members etc. Date/time data is wrapped by special [date/time](#) wrapper. This wrapper provides standard for VB functionality for formatting date/time values and other features.

ProgId

Creatable Automation objects are identified by their ProgIds. ProgId is normally a string that consists of several dot separated items. The first item normally means the application name. The second item normally identifies an object type within Application. And the optional third item identifies the required version of object. If the third item is skipped then the currently installed version of application is used. For example the ProgId of Microsoft Word 2003 is "Word.Application.11". The ProgId of a document of Microsoft Word 2003 is "Word.Document.11". If the third item is missed "Word.Application" then this ProgId identifies the currently installed version of Microsoft Word.

Creating Object

To create an instance of the Automation object use one of xtra-level methods [CreateObject\(strProgId \)](#), [GetObject\(strProgId \)](#) or [GetObject2\(strPath, strProgId \)](#).

CreateObject method creates an Automation object of the requested ProgId. If successful, it returns VbScriptXtra wrapper for newly created Automation object. Otherwise it returns a string with error description.

```
vb = xtra( "VbScriptXtra" )
w = vb.CreateObject( "Word.Application" )
w.visible = true
```

GetObject method looks for currently running object of the specified ProgId. If it finds one then it wraps it with the VbScriptXtra wrapper. Otherwise it returns string with error description.

```
vb = xtra( "VbScriptXtra" )

-- Creating a new instance of Microsoft Word
w = vb.GetObject( "Word.Application" )

if not objectP(w) then
    w = vb.CreateObject( "Word.Application" )
end if
```

GetObject2 method is used for creating Automation object either from file or from user-friendly specially formatted string. In the first case VbScriptXtra creates an instance of the requested Automation object and then makes it to load the specified file.

```
vb = xtra( "VbScriptXtra" )

-- Getting a Word document from file
doc = vb.GetObject( "D:\file.doc", "Word.Document" )

doc.Application.visible = true
```

The second case is used to get Automation objects by specially formatted string describing which object is wanted. It is often used in WMI scripting for example.

```
vb = xtra( "VbScriptXtra" )

objDisk = vb.GetObject2("WinMgmts:win32_LogicalDisk.DeviceId='C:', """)
props = ObjSet.Properties_.__NewEnum

repeat with i = 1 to props.Count
    put props[i].Name & ":" && props[i].Value
end repeat
```

Object Description

Automation objects usually provide a type library that defines methods and properties provided by the object. This information is useful for discovering what you can do with a particular object. VbScriptXtra can invoke ObjectBrowser window that shows the description of the wrapped Automation object. Use [Interface\(\)](#) method of any Automation wrapper object. Make sure ObjectBrowser.x32 is placed in Xtras folder of your Director installation.

```
vb = xtra( "VbScriptXtra" )
w = vb.CreateObject( "Word.Application" )
w.visible = true
```

```
-- Shows description of Documents collection of Word application  
w.Documents.interface()
```

Another useful source of information about how to do anything with something is the documentation of the application. All Microsoft Office applications have complete documentation about programming them. This documentation describes everything in VB syntax, but it can be simply translated to Lingo syntax.

Recording a macro in Office applications allows you to see VB representation of certain operations. The same code could be written with Lingo and VbScriptXtra.

Debugging and Errors Handling

There are two main levels of errors related to VbScriptXtra. They have completely different nature and therefore have to be handled differently.

Lingo Errors

Lingo errors are similar to incorrect Lingo syntax run-time errors. They cause Director to show error alert saying something like "Method or property not found in object" or "One parameter expected". In Projector they might halt script execution etc. These errors usually mean that something is wrong with the programming. Wrong method call syntax is used or something similar to it. VbScriptXtra might return error codes to Director that make Director to show Lingo error alert box. It happens when wrapper object discovers the programming error at the Lingo level (wrong syntax, wrong parameters and other compile time evident programming errors).

Programming Errors

This level includes errors that are actually exception conditions. They happen or do not happen depending on particular execution context. They are normal in programming practice and have to be handled programmatically. For example if file operation fails it does not have to worry end-user with Lingo error alert box. Instead developer should check whether operation completed successfully and perform what is appropriate.

VbScriptXtra provides programming errors handling support based on storing status of the last call within every wrapper object. In other words, every VbScriptXtra's wrapper object keeps the error code and description returned by the most recently called method or property. Before returning from the call to any wrapper object the last error information (if any) is being set by the wrapper object. Right before calling the next method or property of the wrapper object the last error information is cleared.

To check the status of the most recent call to the object use [obj.Failed](#) or [obj.Succeeded](#) properties. The error message and error code are available via [obj.LastError](#) and [obj.LastErrorCode](#) properties.

If Lingo statement includes cascading property access, several wrapper objects might be involved. Most of these wrappers (except the first one) are temporarily and therefore they are not accessible after the Lingo statement. So the error information could be lost. Sometimes it is worth to store intermediate wrappers in a Lingo variable just to have an opportunity to check whether a call was successful.

This sample shows how to check error status when multiple wrappers are involved in cascading property access operation.

```
on OpenWordDocument strPath
    vb = xtra("VbScriptXtra")
    w = vb.CreateObject( "Word.Application" )

    docs = w.Documents
    doc = docs.Open( strPath )

    if docs.Succeeded then
        return doc
    end if

    alert doc.LastError
    return VOID
end
```

Compare the above sample to the following one.

```
on OpenWordDocument strPath
    vb = xtra("VbScriptXtra")
    w = vb.CreateObject( "Word.Application" )

    doc = w.Documents.Open( strPath )

    -- Incorrect check since "w.Documents" always works
    -- while Open( strPath ) might fail
    if w.Succeeded then
        return doc
    end if

    alert doc.LastError
    return VOID
end
```

Simple Debugging Mode

Since errors are happening VbScriptXtra provides debugging modes to simplify debugging process.

In simple debugging mode any wrapper object puts error information into Messages window whenever error occurred. Usually simple debugging mode is useful to detect whether script is executed well or there is a problem somewhere. Error messages usually come from wrapped objects but there is no information about the context where error occurred.

To set the simple debugging mode for the xtra use:

```
on prepareMovie
    if the playerMode = "author" then
        xtra("VbScriptXtra").Init( 1 )
    end if
end
```

Advanced Debugging Mode

Advanced debugging mode allows you to catch error right in Debugger whenever error occurred. In this mode VbScriptXtra tries to call movie-level handler `VbScriptXtra_DebugEvent(strMes, nCode)`. If there is no such handler, the xtra behaves as in simple debugging mode. This handler may contain any Lingo statements. Furthermore, you can place a break point inside this handler and use Director's debugging capabilities to view the calling context, variables etc.

Sample movie-level handler for advanced debugging.

```
on prepareMovie
  if the playerMode = "author" then
    xtra("VbScriptXtra").Init( 2 )
  end if
end

on VbScriptXtra_DebugEvent strMes, nCode
  put strMes -- Place the break point here
end
```

Debugging mode is kept separately for every VbScriptXtra wrapper object. Use [DebugMode](#) property to change the debugging mode of the particular object directly. Otherwise use xtra-level [Init\(nDebug \)](#) method to set the default debugging mode for newly created wrappers. This method does not affect objects that already exist at the time of calling this method.

Using Put Command

Every wrapper object provides descriptive information about itself via put Lingo method. To see what the wrapper object contains simply put it in Messages window.

```
Vb = xtra("VbScriptXtra")

objDate = vb.CreateWrapper( #Date )

put objDate
--"< VbScriptXtra, Date/Time, 09/03/2004 20:22:44 >"

objWord = vb.CreateObject("Word.Application")

put objWord
--"< VbScriptXtra, _Application, 0x001FB29C, (1) >"

objBinary = vb.CreateWrapper( #Binary )

objBinary.String = "Test"
put objBinary
--"< VbScriptXtra, Binary, Size: 4 byte(s) >"
```

Using Debugger and Object Inspector

VbScriptXtra wrappers support viewing their contents via Director Debugger and Object Inspector.

Automation wrapper allows expanding its entry in Debugger to view properties of the wrapped Automation object. It is quite convenient although it has side effect that conflicts with debugging modes. When wrapper's entry in debugger is expanded Director internally calls all properties available to view in debugger. Wrapper object cannot distinguish whether it is called by debugger or by Lingo script. Therefore last error information kept by the wrapper object is erased with the status of the last method or property that was called by Director but not Lingo script. In advanced debugging mode the VbScriptXtra_DebugEvent movie level handler could be called while Director asks object for its property values. So take care with that.

Samples

ADO Databasing

ActiveX Data Objects (ADO) provides a universal programming way of handling databases. VbScriptXtra allows using ADO within Lingo.

ADO documentation is probably already available at your Windows\Help folder. See ADO210.CHM file. Otherwise there is [MSDN](#).

Creating Recordset Object

Use xtra-level method [CreateObject\(strProgId \)](#) to create wrapper for ADO.DB.Recordset object:

```
Vb = xtra("VbScriptXtra")
rst = vb.CreateObject( "ADODB.Recordset" )
```

Check resulting value to ensure that ADO is available. If function succeeded rst will be the Lingo object reference, otherwise it will be a string, describing error:

```
if objectP(rst) then
    put "Recordset created"
else
    put "Error:" && rst
end if
```

Choosing which Database to Open

ADO usually uses a connection string to specify to which database to connect or which database to open. Connection string is usually the string in a form "PropertyName=PropertyValue;OtherPropertyName=OtherValue". Here are several samples, how the connection string may look like:

MS Access databases

```
strCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data Source=D:\Temp\DB.mdb; Mode=ReadWrite"
```

MS Access databases (password protected)

```
strCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data Source=D:\Temp\DB.mdb; Mode=ReadWrite; Jet OLEDB:Database Password=PasswordHere"
```

MS Access databases via ODBC driver (DSN-less connection):

```
strCnn = "DRIVER={Microsoft Access Driver (*.mdb)}; DBQ=D:\Temp\DB.mdb"
```

MS SQL Server:

```
strCnn = "Provider=SQLOLEDB.1; Integrated Security=SSPI;Persist Security Info=False;Initial Catalog=DemoDB;Data Source=SqlServerName"
```

Oracle databases:

```
strCnn = "Provider=MSDAORA.1; Password=psw; User ID=admin; Data Source=srv; Persist Security Info=True"
```

The most important property in connection string is "Provider". Its value usually determines the type of database to work with. Other properties specify additional

information that may be specific to the provider. Note that if you omit the provider property, the default will be used. Default provider for ADO is OLE DB Provider for ODBC.

Note that connection string may specify the type of access to data. In the first example "Mode=ReadWrite" specifies that connection to database is for reading and writing. All or almost all information specified in connection string may be adjusted directly by setting properties of the connection object. But in simple scenario you do not use Connection object directly, although ADO will create it implicitly during processing of the recordset's Open method. So, in simple scenario connection string is the only source of information about which database to open.

Opening Recordset Object

To get actual database data with ADO you have to open a recordset with specified command text over specified connection. The command text may be a SQL query or command, a table name, a stored procedure name, or other provider specific command.

To open recordset you may call the recordset's Open method:

```
strCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data Source=D:\Temp\DB.mdb;
Mode=ReadWrite;"

strSQL = "SELECT SomeFieldName, SomeOtherFieldName FROM SomeTable ORDER
BY SomeFieldName"

rst.Open( strSQL, strCnn )

if rst.succeeded then
    put "Recordset state:" & rst.State
else
    put "Error:" & rst.lastError
end if
```

Be sure to always check whether call was successful if you do not use VbScriptXtra's debugging mode, since ADO often (but not always) returns useful error descriptions, if you do something incorrectly. After Open call succeeded, check the state property of the recordset. Usually if source text specifies row-returning query (like SELECT), the rst.state property will be set to adStateOpen (=1). If source text specifies command query (like INSERT), the state of recordset object will be set to adStateClosed (=0).

Getting Data from Database via Recordset

The recordset object with rst.state = adStateOpen is ready to provide access to the data. Recordset provides access to the data in record by record manner. So at any given moment you can only access the current record. Move the current record of a recordset with rst.MoveNext(), rst.MovePrevious(), rst.MoveFirst, rst.MoveLast() functions. Use rst.EOF and rst.BOF properties to determine whether recordset has reached the end or the beginning. Use rst.Fields collection to actually work with data:

```
repeat while not rst.eof
    put rst.fields["SomeFieldName" or SomeFieldIndex].Value
    rst.MoveNext()
end repeat
```

Modifying Data via Recordset

By default, recordset's Open method will open read only forward only recordset. It means such recordset will not be able to modify data and will not be able to move the current record backward. This behavior is determined by other parameters of `rst.Open` method. See the description of `cursorType` and `lockType` parameters of `rst.Open` method. In general, `lockType` parameter determines the type of locking to be applied to the data. The default value is `adLockReadOnly`, which allows only read access to the data. The `cursorType` defines the capabilities of the recordset in relation to data changes made by others. The default value is `adOpenForwardOpen`, which defines a static copy of a set of records with forward only movement capability. Usually, in case you are going to modify data in database you may set the `lockType` parameter to `adLockPessimistic` and the `cursorType` parameter to `adOpenKeyset`:

```
rst.Open( strSQL, strCnn, #adOpenKeyset, #adLockPessimistic )
if rst.succeeded then
    put "Recordset state:" && rst.State
else
    put "Error:" && rst.lastError
end if
```

Now you are able to make modifications to data:

```
rst.Fields["SomeFieldName"].Value = SomeNewValue
rst.Fields["SomeOtherFieldName"].Value = SomeOtherNewValue
rst.Update()
```

The actual data modification is occurred on `Update` method. Always check whether call was succeeded, since data provider may deny attempt to modify data if data violates database integrity or other database rules.

Closing Recordset

After you finish using particular recordset you may reopen it with other parameters. Use `rst.Close` method to release system resources associated with open recordset. Then you may reopen it with other parameters. If you do not need it any more, make sure to void out any Lingo variable that may store a reference to the VbScriptXtra wrapper object, thus completely releasing it from memory.

Connection Object

In certain cases you may need to use alternative approach to perform required task. For example, you have to create connection object before opening recordset to open recordset inside a transaction. The other example is retrieving database schema information.

Use xtra-level method [`CreateObject\(strProgId \)`](#) to create wrapper for `ADODB.Connection` object:

```
Vb = xtra("VbScriptXtra")
cnn = vb.CreateObject( "ADODB.Connection" )
```

Check resulting value to ensure that ADO is available. If function succeeded `cnn` will be the Lingo object reference, otherwise it will be a string, describing error. Use `cnn.Version` property to determine ADO version:

```
if objectP( cnn ) then
    put "ADO version:" && cnn.Version
```

```
else
  put "Error:" && cnn
end if
```

Then you have to adjust connection parameters using Connection object's properties. See `cnn.ConnectionString`, `cnn.Provider` and other properties of the Connection object. Otherwise you may specify connection information as parameters of `cnn.Open` method.

Object's Dynamic Properties

Connection object contains the collection of dynamic properties `cnn.Properties`. This collection contains multiple properties specific to the provider. You may access this collection after you specify which provider to use. If you do not specify any, the OLE DB provider for ODBC will be used. Once you set the provider of the connection object you cannot change it for this particular instance. After you specify provider you may look at dynamic properties it supports:

```
cnn.Provider = "Microsoft.Jet.OLEDB.4.0"
repeat with i = 0 to cnn.Properties.Count - 1
  put cnn.Properties[i].Name && "=" && cnn.Properties[i].Value
end repeat
```

You may adjust some dynamic properties:

```
cnn.Properties["SomePropertyName"] = SomeNewPropertyValue
```

The recordset object contains its own provider specific collection of the dynamic properties. They may be accessed in the same way.

Using Transactions

You may use opened connection to start transaction. Use `cnn.BeginTrans` to start transaction. Use `cnn.CommitTrans` method to save changes or `cnn.RollbackTrans` method to cancel the changes being made inside the current transaction.

Save and Compact Microsoft Access Database

Sometimes Jet (Microsoft Access) databases need to be compacted to decrease database size. There is a library called Microsoft Jet and Replication Objects that provides JetEngine object. One of its methods allows compacting/converting existing database into another file. It also allows setting or changing Jet database password.

At first create an instance of a JetEngine object:

```
vb = xtra( "VbScriptXtra" )  
  
-- Creating a new instance of JetEngine  
jet = vb.CreateObject( "JRO.JetEngine" )
```

Then you have to know the connection string for your existing database. **Note:** the database should not be opened by anyone else during save and compact procedure. Normally it is something like:

```
strSourceCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data  
Source=D:\Temp\DB.mdb"
```

If you set the Jet password for your database, it looks like:

```
strSourceCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data  
Source=D:\Temp\DB.mdb; Jet OLEDB:Database Password=PasswordHere"
```

Then you have to build a connection string for the new file that will be created by this operation.

```
strDestCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data  
Source=D:\Temp\DB2.mdb"
```

You may specify new Jet database password or convert it to another engine type.

```
strDestCnn = "Provider=Microsoft.Jet.OLEDB.4.0; Data  
Source=D:\Temp\DB2.mdb; Jet OLEDB:New Database  
Password=NewPasswordHere; Jet OLEDB:Engine Type=5"
```

To get more details about Jet properties and settings visit [MSDN](#).

Then you may call CompactDatabase method of the JetEngine object.

```
jet.CompactDatabase( strSourceCnn, strDestCnn )  
if jet.Failed then alert jet.LastError
```

If the operation completes successfully Jet creates a new file of the specified type with the specified password if any. You may use any file management xtras to move newly created file into the original location. You can also move the file with VbScriptXtra and FileSystemObject.

```
-- Creating a new instance of FileSystemObject  
fso = vb.CreateObject( "Scripting.FileSystemObject" )  
  
-- Deleting old source file  
fso.DeleteFile( "D:\Temp\DB.mdb" )  
  
-- Moving new file in place of the old one  
fso.MoveFile( "D:\Temp\DB2.mdb", "D:\Temp\DB.mdb" )
```

Automating Microsoft PowerPoint

This sample makes a slide in a new PowerPoint presentation from the current Director frame.

```
vb = xtra("VbScriptXtra")

-- Create a new instance of PowerPoint
ppt = vb.CreateObject("PowerPoint.Application")

-- Create new presentation
p = ppt.Presentations.Add()

-- Add new slide to the newly created presentation
s = p.Slides.Add( 1, #ppLayoutBlank )

-- Scanning Director's current frame for texts and linked pictures
repeat with i = 1 to the lastChannel

  if sprite( i ).type <> 0 then
    mem = sprite(i).member
    r = sprite(i).rect

    case mem.type of
      #text:
        -- Add text box for a text member
        sh = s.shapes.AddTextbox( 1, r[1], r[2], r.width, r.height )
        sh.RTF = mem.rtf

      #bitmap:
        -- if bitmap member is linked
        if mem.fileName <> "" then
          -- Add picture shape for a bitmap member
          sh = s.shapes.AddPicture( mem.fileName, #true, #false, \
                                   r[1], r[2], r.width, r.height )
        end if
      end case
    end if
  end repeat

-- Now make PowerPoint visible
ppt.visible = #true
```

To find out how to save resulting presentation use ObjectBrowser xtra. Right after you get the instance of the Presentaion object, call [Interface\(\)](#) method.

```
-- Create new presentation
p = ppt.Presentations.Add()

p.Inteface()
```

If ObjectBrowser xtra is placed in Director's xtras folder, it will show up with the description of methods and properties available for Presentation object.

"Method: SaveAs

Arguments:

IN	String FileName
IN	PpSaveAsFileType FileFormat, Optional
IN	MsoTriState EmbedTrueTypeFonts, Optional

Returns: VOID

Call syntax:

```
SaveAs(FileName, FileFormat, EmbedTrueTypeFonts)"
```

So, since FileFormat and EmbedTrueTypeFonts are optional you may simply specify the new file name to save the presentation with default format.

```
p.SaveAs( the moviePath & "p.ppt" )
```

```
-- or
```

```
p.SaveAs( the moviePath & "p.ppt", #ppSaveAsPresentation, #false )
```

To quit PowerPoint set to VOID all references to PowerPoint objects. Call Quit() method of PowerPoint application object and set it to VOID too.

```
s = VOID
```

```
p = VOID
```

```
ppt.Quit()
```

```
ppt = VOID
```

Note: In Macromedia Director (version 7, 8, 8.5) 'quit' was reserved and did not passed to the xtra at all. To workaround this issue VbScriptXtra uses '[underscore handling](#)'. Add one underscore '_' at the beginning of the Quit. VbScriptXtra will automatically remove it and will call real Quit method of the wrapped object.

```
-- Underscore will be removed by VbScriptXtra internally
```

```
ppt._Quit()
```

Automating Microsoft Word

This sample creates a simple Microsoft Word document.

```
vb = xtra("VbScriptXtra")

-- Creating a new instance of Microsoft Word
wordApp = vb.CreateObject("Word.Application")

-- Checking whether object is created
if not objectP( wordApp ) then
    alert "Failed to create Word.Application:" & RETURN & wordApp
    exit
end if

-- Setting application's window params
wordApp.visible = #true
wordApp.left = 100
wordApp.top = 100
wordApp.width = 400
wordApp.height = 300

-- Creating new document
doc = wordApp.Documents.Add()

-- Arranging document window
wordApp.Windows.Arrange()

-- Typing simple message at the beginning of the document
doc.range().InsertAfter( "Hello Word!" )

-- Setting the font style of all text in document
doc.content.bold = #true
```

To find out how to open existing Word document use ObjectBrowser xtra. Right after you get the instance of the Word object, call [Interface\(\)](#) method of Documents collection.

```
-- Creating a new instance of Microsoft Word
wordApp = vb.CreateObject("Word.Application")

wordApp.Documents.Inteface()
```

If ObjectBrowser xtra is placed in Director's xtras folder, it will show up with the description of methods and properties available for Word's Application.Documents object.

"Method: Open

Arguments:

IN	Variant*	FileName
IN	Variant*	ConfirmConversions, Optional
IN	Variant*	ReadOnly, Optional
IN	Variant*	AddToRecentFiles, Optional
IN	Variant*	PasswordDocument, Optional
IN	Variant*	PasswordTemplate, Optional
IN	Variant*	Revert, Optional
IN	Variant*	WritePasswordDocument, Optional
IN	Variant*	WritePasswordTemplate, Optional
IN	Variant*	Format, Optional
IN	Variant*	Encoding, Optional
IN	Variant*	Visible, Optional
IN	Variant*	OpenAndRepair, Optional
IN	Variant*	DocumentDirection, Optional

IN Variant* NoEncodingDialog, Optional
IN Variant* XMLTransform, Optional

Returns: Document*

Call syntax:

```
Open(FileName, ConfirmConversions, ReadOnly, AddToRecentFiles,  
PasswordDocument, PasswordTemplate, Revert, WritePasswordDocument,  
WritePasswordTemplate, Format, Encoding, Visible, OpenAndRepair,  
DocumentDirection, NoEncodingDialog, XMLTransform)"
```

As you see, most of parameters are optional. So you may simply specify the file name.

```
-- Creating a new instance of Microsoft Word  
wordApp = vb.CreateObject("Word.Application")  
  
-- Opening the document  
docs = wordApp.Documents  
docs.Open( the moviePath & "sample.doc" )  
  
-- Check whether document is opened successfully  
if docs.Failed then  
    alert "Failed to open document." & RETURN & docs.LastError  
    exit  
end if  
  
-- Making Word visible  
wordApp.visible = #true
```

There is an alternative way to open Word document.

```
-- Opening the document  
doc = vb.GetObject2( the moviePath & "sample.doc", "Word.Document" )  
  
-- Check whether document is opened successfully  
if not objectP( doc ) then  
    alert "Failed to open document." & RETURN & doc  
    exit  
end if  
  
-- Making Word visible  
doc.Application.visible = #true
```


Automating Microsoft Excel

This sample creates a new workbook and outputs a simple message to the first cell of the first worksheet.

```
vb = xtra("VbScriptXtra")

-- Creating a new instance of Microsoft Excel
excel = vb.CreateObject( "Excel.Application" )

-- Checking whether object is created
if not objectP(excel) then
    alert "Failed to create Excel.Application:" & RETURN & excel
    exit
end if

-- Setting application's window params
excel.visible = #true
excel.DisplayFullScreen = #false
excel.left=100
excel.top=100
excel.width=400
excel.height=300

-- Creating new workbook
workbook= excel.workbooks.add()

-- Getting access to the first worksheet of the newly created workbook
sheet = workbook.Worksheets(1)

-- Arranging work book window
excel.Windows.Arrange()

-- Setting the value of the left-top cell
-- Extra parentheses required for Director 7
(sheet.Cells(1,1)).Value = "Hello Excel!"

-- Setting the font style of the left-top cell
sheet.cells(1,1).Style.Font.Bold = #true

-- Setting the width and height of the cell using range property
sheet.range("A1:A1").rowHeight = 64
sheet.range("A1:A1").columnWidth = 16
```

Good source of information about how to do something with Microsoft Office application is to record a macro within that application. Then see the Visual Basic code of the newly recorded macro. It will show you which methods and properties you should call to complete the required task. In most cases macro code could be directly translated to Lingo and VbScriptXtra.

Visual Basic macros usually use so-called named arguments where every method parameter is identified with its name, like in the following line, created by macro recorder in Excel.

```
Workbooks.Open Filename:="D:\Temp\Book2.xls"
```

To translate this statement to Lingo named argument should be translated to usual ordinal argument. In most cases you can simply skip the argument name. So in Lingo it should be:

```
Workbooks.Open( "D:\Temp\Book2.xls" )
```

Sometimes you will have to check the method definition to know correct order of arguments expected by the method. Use either ObjectBrowser xtra or documentation for the application being automated.

Inside Visual Basic macro reference to the application object is assumed by default. So that statement is actually a `Workbooks` property of an Excel's Application object. So, in Lingo you should use a VbScriptXtra's object holding Excel's Application object.

```
vb = xtra("VbScriptXtra")

-- Creating a new instance of Microsoft Excel
excel = vb.CreateObject( "Excel.Application" )

excel.Workbooks.Open( "D:\Temp\Book2.xls" )
```

WMI Scripting

Windows Management Instrumentation is a system level component that provides management information and control in an enterprise environment. Here is the sample that enumerates different properties of the logical drive C:.

```
vb = xtra("VbScriptXtra")

-- Obtain WMI object for drive C:
devC = vb.GetObject2("WinMgmts:win32_LogicalDisk.DeviceId='C:', ")

-- Getting the enumeration of available properties
props = ObjSet.Properties_.__NewEnum

-- Output available properties from a collection
repeat with i = 1 to props.count
    if props[i].value <> #Null then
        put props[i].name & ":" && props[i].value
    end if
end repeat
```

This sample outputs following information with my drive C:.

```
-- "Caption: C:"
-- "Compressed: 0"
-- "CreationClassName: Win32_LogicalDisk"
-- "Description: Local Fixed Disk"
-- "DeviceID: C:"
-- "DriveType: 3"
-- "FileSystem: FAT32"
-- "FreeSpace: 158916608"
-- "MaximumComponentLength: 255"
-- "MediaType: 12"
-- "Name: C:"
-- "Size: 4194902016"
-- "SupportsFileBasedCompression: 0"
-- "SystemCreationClassName: Win32_ComputerSystem"
-- "SystemName: EUGENE"
-- "VolumeName: SYS"
-- "VolumeSerialNumber: 77963952"
```

More details about using WMI are available at [MSDN](#).

VbScriptXtra Programmer's Reference

Wrapping Objects

VbScriptXtra provides its basic functionality via so-called wrapper objects. Wrapper objects allow using the wrapped contents from Lingo. Wrapper object provides methods and properties accessing wrapped contents or provided by wrapped contents.

[Automation object](#) wrapper is a key component of VbScriptXtra. Wrapper object keeps the pointer to the real Automation object. When Lingo calls any method or property from wrapper object it passes it to the wrapped Automation object providing necessary type casting and error checking support. Automation object wrapper is created automatically by typecasting routines when IDispatch value is detected.

To explicitly create this wrapper use xtra-level [CreateObject](#) or [GetObject](#) method:

```
objAuto = xtra("VbScriptXtra").CreateObject( strProgId )
```

[Binary data](#) wrapper is provided by VbScriptXtra for handling binary data. It is a kind of array of bytes that could be handled by Lingo. Binary wrapper is created automatically by typecasting routines when BLOB value is detected.

To explicitly create this wrapper use xtra-level [CreateWrapper](#) method:

```
binaryWrapper = xtra("VbScriptXtra").CreateWrapper( #Binary )
```

[Date/Time](#) wrapper is provided by VbScriptXtra for handling date/time data. It is created automatically by typecasting routines when VB date/time value is detected. This wrapper provides standard for VB functionality for formatting date/time values and other features.

To explicitly create this wrapper use xtra-level [CreateWrapper](#) method:

```
dateWrapper = xtra("VbScriptXtra").CreateWrapper( #Date )
```

[Registry key](#) wrapper is Provided by VbScriptXtra for handling operations with system Registry. It allows browsing Registry keys checking for values and subordinate keys.

To create this wrapper use xtra-level [CreateWrapper](#) method:

```
registryKeyWrapper = xtra("VbScriptXtra").CreateWrapper( #RegistryKey )
```

Further versions of VbScriptXtra might include other wrapper types as well.

Common Features of Wrapping Objects

Every wrapper object is built on the same prototype that provides some basic functionality common for all wrapper objects implemented by VbScriptXtra. Basic wrapper functionality includes: [error handling](#) and [debugging](#) support, [type casting](#) routines, [Unicode conversion](#) support.

Error Handling Support

There are two main levels of errors related to VbScriptXtra. They have completely different nature and therefore have to be handled differently.

Lingo Errors

Lingo errors are similar to incorrect Lingo syntax run-time errors. They cause Director to show error alert saying something like "Method or property not found in object" or "One parameter expected". In Projector they might halt script execution etc. These errors usually mean that something is wrong with the programming. Wrong method call syntax is used or something similar to it. VbScriptXtra might return error codes to Director that make Director to show Lingo error alert box. It happens when wrapper object discovers the programming error at the Lingo level (wrong syntax, wrong parameters and other evident programming errors).

Programming Errors

This level includes errors that are actually exception conditions. They happen or do not happen depending on particular execution context. They are normal in programming practice and have to be handled programmatically. For example if file operation fails it does not have to worry end-user with Lingo error alert box. Instead developer should check whether operation completed successfully and perform what is appropriate.

VbScriptXtra provides programming errors handling support based on storing status of the last call within every wrapper object. In other words, every VbScriptXtra's wrapper object keeps the error code and description returned by the most recently called method or property. Before returning from the call to any wrapper object the last error information (if any) is being set by the wrapper object. Right before calling the next method or property of the wrapper object the last error information is cleared.

To check the status of the most recent call to the object use [obj.Failed](#) or [obj.Succeeded](#) properties. The error message and error code are available via [obj.LastError](#) and [obj.LastErrorCode](#) properties.

If Lingo statement includes cascading property access, several wrapper objects might be involved. Most of these wrappers (except the first one) are temporarily and therefore they are not accessible after the Lingo statement. So the error information could be lost. Sometimes it is worth to store intermediate wrappers in a Lingo variable just to have an opportunity to check whether a call was successful.

This sample shows how to check error status when multiple wrappers are involved in cascading property access operation.

```
on OpenWordDocument strPath
    vb = xtra("VbScriptXtra")
    w = vb.CreateObject( "Word.Application" )

    docs = w.Documents
    doc = docs.Open( strPath )
```

```
    if docs.Succeeded then
        return doc
    end if

    alert doc.LastError
    return VOID
end
```

Compare the above sample to the following one.

```
on OpenWordDocument strPath
    vb = xtra("VbScriptXtra")
    w = vb.CreateObject( "Word.Application" )

    doc = w.Documents.Open( strPath )

    -- Incorrect check since "w.Documents" always works
    -- while Open( strPath ) might fail
    if w.Succeeded then
        return doc
    end if

    alert doc.LastError
    return VOID
end
```

Succeeded

Returns whether the most recent call to the wrapped contents was successful.

Syntax

```
bResult = obj.Succeeded
```

Return values

True

If the previous call to the wrapper's contents was successful

False

If the previous call to the wrapper's contents was not successful. The error code and description are available via [LastErrorCode](#) and [LastError](#) properties.

Remarks

This property as well as other properties described in this section does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

Failed

Returns whether the most recent call to the wrapped contents has failed.

Syntax

```
bResult = obj.Failed
```

Return values

True

If the previous call to the wrapper's contents was not successful. The error code and description are available via [LastErrorCode](#) and [LastError](#) properties.

False

If the previous call to the wrapper's contents was successful

Remarks

This property as well as other properties described in this section does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

LastErrorCode

Returns the code of the last error (if any) happened while calling the contents of a wrapper object.

Syntax

```
nCode = obj.LastErrorCode
```

Return values

Integer

Integer value that indicates the error code of the most recent call to the wrapped contents. If the most recent call completed successfully, the error code is 0.

Remarks

This property as well as other properties described in this section does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

Most of error codes are coming from the wrapped Automation objects. They define their own error codes usually described in component's documentation.

Other error codes are defined by COM. Here come errors produced by passing incorrect parameters or skipping required parameter etc.

Several error codes are defined by VbScriptXtra. They could occur if VbScriptXtra failed to typecast Lingo value into COM variant or vice versa.

LastError

Returns the description of the last error (if any) happened while calling the contents of a wrapper object.

Syntax

```
strErrorMessage = obj.LastError
```

Return values

String

String value that contains the error description of the most recent call to the wrapped contents. If the most recent call completed successfully, the error description is empty.

Remarks

This property as well as other properties described in this section does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

Debugging Support

Every wrapper object created by VbScriptXtra can detect errors returned by wrapped objects. Internal VbScriptXtra errors (type casting problems etc) could happen too. Normally these errors could be trapped programmatically by checking object's last error status after any meaningful call to the object. See [error handling](#) support properties for more details. To simplify debugging process VbScriptXtra provides debugging mode.

Simple Debugging Mode

In simple debugging mode any wrapper object puts error information into Messages window whenever error occurred. Usually simple debugging mode is useful to detect whether script is executed well or there is a problem somewhere. Error messages usually come from wrapped objects but there is no information about the context where error occurred.

Advanced Debugging Mode

Advanced debugging mode allows you to catch error right in Debugger whenever error occurred. In this mode VbScriptXtra tries to call movie-level handler `VbScriptXtra_DebugEvent(strMes, nCode)`. If there is no such handler, the xtra behaves as in simple debugging mode. This handler may contain any Lingo statements. Furthermore, you can place a break point inside this handler and use Director's debugging capabilities to view the calling context, variables etc.

Sample movie-level handler for advanced debugging.

```
on prepareMovie
  if the playerMode = "author" then
    xtra("VbScriptXtra").Init( 2 )
  end if
end

on VbScriptXtra_DebugEvent strMes, nCode
  put strMes -- Place the break point here
end
```

Debugging mode is kept separately for every VbScriptXtra wrapper object. Use [DebugMode](#) property to change the debugging mode of the particular object directly. Otherwise use xtra-level [Init\(nDebug \)](#) method to set the default debugging mode for newly created wrappers. This method does not affect objects that already exist at the time of calling this method.

Using Put Command

Every wrapper object provides descriptive information about itself via put Lingo method. To see what the wrapper object contains simply put it in Messages window.

```
Vb = xtra("VbScriptXtra")

objDate = vb.CreateWrapper( #Date )

put objDate
--"< VbScriptXtra, Date/Time, 09/03/2004 20:22:44 >"

objWord = vb.CreateObject("Word.Application")

put objWord
--"< VbScriptXtra, _Application, 0x001FB29C, (1) >"

objBinary = vb.CreateWrapper( #Binary )
```



```
objBinary.String = "Test"  
put objBinary  
--"< VbScriptXtra, Binary, Size: 4 byte(s) >"
```

Using Debugger and Object Inspector

VbScriptXtra wrappers support viewing their contents via Director Debugger and Object Inspector.

Automation wrapper allows expanding its entry in Debugger to view properties of the wrapped Automation object. It is quite convenient although it has side effect that conflicts with debugging modes. When wrapper's entry in debugger is expanded Director internally calls all properties available to view in debugger. Wrapper object cannot distinguish whether it is called by debugger or by Lingo script. Therefore last error information kept by the wrapper object is erased with the status of the last method or property that was called by Director but not Lingo script. In advanced debugging mode the VbScriptXtra_DebugEvent movie level handler could be called while Director asks object for its property values. So take care with that.

DebugMode

Sets or gets the debugging mode for the specific wrapper object.

Syntax

```
nDebugMode = obj.DebugMode  
obj.DebugMode = nDebugMode
```

Parameters

nDebugMode - Integer

Debugging mode for newly created objects. This parameter can be one of the following values.

Value	Meaning
0	No debugging support. Release behavior.
1	Simple debugging. Any error is automatically printed in Messages window.
2	Advanced debugging. When any error is occurred, the xtra calls movie level handler VbScriptXtra_DebugEvent(strMes, nCode).

Return values

Integer

Integer value that indicates the current debugging mode applied to the wrapper.

Remarks

This property as well as other properties described in this section does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

Debugging mode is inherited by wrapper objects that are produced by the current object during calls to the wrapped contents.

Temporary wrapper objects produced by cascading properties access Lingo statement get the debugging mode from their parent object.

New wrappers created by [CreateObject](#) or [CreateWrapper](#) xtra-level methods inherits default xtra-level debug mode that is set by [Init](#) method.

Type Casting Routines

COM Automation defines certain set of possible types that values could be. Lingo defines another set of types that Lingo values could be. VbScriptXtra performs necessary type casting operations to map one set of types into another.

In some cases VbScriptXtra cannot know how to convert the value from one type to another. So it can fail with error message saying "Cannot type cast Lingo or COM value". This type of errors could be programmatically detected via standard VbScriptXtra's wrappers error checking properties.

COM Automation to Lingo

This conversion happens when VbScriptXtra wrapper returns any value returned by the wrapped object or when updating arguments passed by reference. This includes getting property values of the wrapped automation object.

The table below describes COM Automation types which are recognized by VbScriptXtra wrapper and into which Lingo types they are converted.

Automation type	Lingo type or value
EMPTY	VOID
NULL	Symbol #Null
Integer (signed/unsigned), 1,2,4 bytes	Integer signed 4 bytes native to Director value
Error	Integer
Float 4,8 bytes	Float
Numeric	Float
Date	VbScriptXtra Date/time wrapper
Unicode String	MBCS String
Boolean	Integer (1 or 0)
Currency	Float
GUID	String
SafeArray of Variants	Linear List (recursively)
IUnknown	Tries to get IDispatch. Might fail with respective COM error.
Automation object (IDispatch)	VbScriptXtra Automation object wrapper
Empty pointer to IDispatch or IUnknown	Symbol #Nothing
SafeArray of Bytes (BLOB, OLE, Image)	VbScriptXtra Binary data wrapper

Lingo to COM Automation

This conversion happens when VbScriptXtra wrapper passes any arguments to the wrapped automation object. This includes assigning property values of the wrapped automation object.

Lingo type or value	Automation type or value
Symbol #Null	NULL
Symbol #Nothing	IDispatch (empty pointer)
Symbol #True	Boolean (true)
Symbol #False	Boolean (false)
Symbol other symbols	Enumeration value from currently known to VbScriptXtra type libraries
Integer	signed integer 4 bytes
Float	Float 8 bytes
MBCS String	Unicode String
Date	Float
Property or Linear List	SafeArray of Variants (recursive)
VOID	Missing value
Parent Script Instance	Uses 'Value' property of the instance
VbScriptXtra Automation wrapper	IDispatch
VbScriptXtra Binary data wrapper	SafeArray (Vector) of Bytes
VbScriptXtra Date/Time wrapper	Date

Unicode Conversion Support

Macromedia Director (up to the current version MX 2004) uses MBCS text encoding. MBCS stands for Multi Byte Code String. In MBCS each character is encoded by one or more bytes. Mapping of the particular character and its numerical code is based on the current Code Page (default for user's system). Some languages (English, French, German other European languages) do not use more than one byte for encoding one character. Other languages (Japanese, Arabic and other) do really use multi byte feature of MBCS.

Unicode defines numerical values for all known characters of almost all used languages. Every character is encoded by two bytes in Unicode.

COM technology internally assumes that all text data is in Unicode. So, here comes the problem of conversion text inside VbScriptXtra at the moment of passing text data from Director to COM and vice versa.

Unicode to MBCS conversion always assumes some specific code page for MBCS encoding. Normally system default code page is used. In most cases the default code page provides correct conversion between Unicode and MBCS. However default code page might be incorrect choice for some multilingual applications build with Macromedia Director.

Consider an application that stores some text data in database. Application is expected to be distributed all over the World. Suppose text data in database is in French and is encoded in Unicode. While application is being developed in France everything is fine since in France most systems probably has ANSI code page as a system default code page. When French text data in Unicode comes to Director through VbScriptXtra, it is being converted to MBCS with ANSI code page and then it is displayed on stage with fonts that know how to display ANSI characters.

What happens if we run this application under system with another default code page? For example with Cyrillic code page. Text data from database comes in Unicode. If the xtra

tries to convert it by using default (Cyrillic) code page it most likely will be converted as some Latin characters and a lot of '?' questions, because certain characters that are in CE code page do not present in Cyrillic code page. So after this conversion we get some MBCS data, but French fonts will not be able to display it properly, since font knows only ANSI numeric codes. So end-user will not be able to see French text under Cyrillic system.

That is why VbScriptXtra provides a special property that controls which code page is used for text conversion between Unicode and MBCS. In the above example, even under Cyrillic system VbScriptXtra could convert Unicode text into MBCS with ANSI (1252) code page.

CodePage

Controls code page number used by the wrapper's object Unicode - MBCS text conversion routines.

Syntax

```
nCodePage = obj.CodePage  
obj.CodePage = nCodePage
```

Parameters

nCodePage - Integer

Integer value that indicates which code page to use while conversion text from/to Unicode/MBCS.

Return values

Integer

Integer value that indicates the current code page number applied to the wrapper object.

Remarks

This property does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

The CodePage property allows the xtra to be used in multilingual environment.

Director uses MBCS (Multibyte Character Set). Every character is encoded by one or two bytes. The encoding is based on the particular code page number.

COM assumes that all text data is Unicode encoded. Unicode text does not rely on the current code page setting, since every character is encoded by two bytes.

This property defines particular code page number to be used in text conversion routines of the xtra.

By default, the CodePage property is 0 - ANSI code page. It defines the default behavior for the system.

The CodePage property affects all text conversion operations initiated by this instance of the wrapper. All wrappers created by this wrapper inherit the value of CodePage property. In other words, all VbScriptXtra wrappers created by xtra-level methods [CreateObject](#) or [CreateWrapper](#) get the default value of the code page, which is zero. Wrapper instances derived from other wrapper instance inherits the code page setting of the parent wrapper object.

Take care when changing the default value of this property, since inappropriate code page number may result in empty string as a result of text conversion. Below is the list of possible code page numbers:

Code page number	Meaning
0	System default code page (ANSI by default)
2	Macintosh code page
1	OEM code page
42	Symbol code page (Win2k)
3	The current thread's ANSI code page (Win2k)
65000	Translate using UTF-7 (Win2k, NT 4.0)
65001	Translate using UTF-8 (Win2k, NT 4.0)
037	EBCDIC
437	MS-DOS United States
500	EBCDIC "500V1"
708	Arabic (ASMO 708)
709	Arabic (ASMO 449+, BCON V4)
710	Arabic (Transparent Arabic)
720	Arabic (Transparent ASMO)
737	Greek (formerly 437G)
775	Baltic
850	MS-DOS Multilingual (Latin I)
852	MS-DOS Slavic (Latin II)
855	IBM Cyrillic (primarily Russian)
857	IBM Turkish
860	MS-DOS Portuguese
861	MS-DOS Icelandic
862	Hebrew
863	MS-DOS Canadian-French
864	Arabic
865	MS-DOS Nordic
866	MS-DOS Russian
869	IBM Modern Greek
874	Thai
875	EBCDIC
932	Japanese
936	Chinese (PRC, Singapore)
949	Korean
950	Chinese (Taiwan; Hong Kong SAR, PRC)
1026	EBCDIC
1200	Unicode (BMP of ISO 10646)
1250	Windows 3.1 Eastern European
1251	Windows 3.1 Cyrillic
1252	Windows 3.1 US (ANSI)

1253	Windows 3.1 Greek
1254	Windows 3.1 Turkish
1255	Hebrew
1256	Arabic
1257	Baltic
1361	Korean (Johab)
10000	Macintosh Roman
10001	Macintosh Japanese
10006	Macintosh Greek I
10007	Macintosh Cyrillic
10029	Macintosh Latin 2
10079	Macintosh Icelandic
10081	Macintosh Turkish

Automation Object Wrapper

Automation object wrapper is a key component of VbScriptXtra. Wrapper object keeps the pointer to the real Automation object. When Lingo calls any method or property from wrapper object it passes it to the wrapped Automation object providing necessary type casting and error checking support. Automation object wrapper is created automatically by typecasting routines when IDispatch value is detected.

To explicitly create this wrapper use xtra-level [CreateObject](#) or [GetObject](#) method:

```
objAuto = xtra("VbScriptXtra").CreateObject( strProgId )
```

Most of [methods](#) and [properties](#) called from the wrapper are simply passed to the wrapped Automation object.

Use [Interface\(\)](#) method to get the type library information of the wrapped Automation object via ObjectBrowser xtra.

Use [GenEnum\(name \)](#) method to get the value of named constant from wrapped object type library.

To handle events provided by the wrapped automation object use [EventsHandler](#) property.

Collection enumeration support is available via special [__NewEnum](#) property.

Methods

Interface()

Invokes ObjectBrowser xtra to display methods and properties provided by the wrapped Automation object.

Syntax

```
strError = objAuto.Interface()
```

Return values

String

Returns a string message whether it succeeded calling ObjectBrowser xtra.

Remarks

This method does not clear the last error flag. It means this method does not affect the last error information for the particular wrapper object.

Sample

The sample creates an instance of Microsoft Word and invokes ObjectBrowser to display methods and properties provided by Documents collection.

```
vb = xtra( "VbScriptXtra" )  
w = vb.CreateObject( "Word.Application" )  
w.visible = true  
put w.documents.Interface()
```

GetEnum(symName)

Gets the named enumeration value from currently loaded by VbScriptXtra type libraries.

Any COM Automation object is usually described by a type library provided by the object. Type libraries often contain a set of named constants. They are used as parameters to object methods or properties or in any other means depending on the particular object.

Once VbScriptXtra detects new Automation object it scans its type library for these enumerations that contain named constants. After that these values are accessible via this method.

Syntax

```
Value = objAuto.GetEnum( Symbol symName )
```

Parameters

symName

String or Symbol with the name of enumeration value

Return values

Returns the appropriate enumeration value. If no matching enumeration is found then wrapper raises Lingo error "Invalid parameter".

Remarks

This method does not clear the last error flag. It means this method does not affect the last error information for the particular wrapper object.

Note: VbScriptXtra type casting routine translates Lingo symbols the same way as this method does. So in most cases you may simply place enumeration value name as symbol, but this will only work if you use it as a parameter to any method that will be passed to the wrapped Automation object. Also you cannot use symbols in arithmetic expressions. Also you cannot compare the property value to a Lingo symbol. Be aware that Lingo symbol is not the value of appropriate enumeration. It turns to it only when VbScriptXtra type casting routine is involved.

Note: Some type libraries refer to other type libraries that could define their own enumerations. For example, it is the way how Microsoft Office applications type libraries are built. Once VbScriptXtra detects an object from another type library it scans enumerations from their, but before that moment VbScriptXtra might know nothing about enumerations from external library.

Sample

This sample demonstrates enumeration values usage.

```
Vb = xtra("VbScriptXtra")
ppt = vb.CreateObject("PowerPoint.Application")

p = ppt.presentations.Add()
s = p.Slides.Add( 1, #ppLayoutBlank )

-- or
s = p.Slides.Add( 1, p.GetEnum(#ppLayoutBlank) )
```

In the following sample it is important to use GetEnum method but not plain symbols, since bitwise operations and comparisons do have sense only with enumeration values but not with symbols.


```

if bitand( rst.state, rst.GetEnum(#adStateFetching) ) = \
    rst.GetEnum(adStateFetching) then
    -- if fetching is in progress exiting handler
    exit
end if

```

Calling Other Methods

Syntax

```
result = objAuto.MethodName( parameters )
```

Wrapper passes any method name to the wrapped Automation object. If Automation object does not accept the method name, wrapper raises Lingo error "Handler not found in object". Also see [Underscore handling](#) for more details.

Parameters

Any parameters are converted to appropriate Automation types, if possible. See [type casting](#) for details about supported Lingo types. See [Technical details](#) for more info.

Return values

Returns whatever is returned by wrapped Automation object translated to the appropriate Lingo type, if possible. See [type casting](#) about supported COM Automation types. Returned value could be either plain Lingo type or another VbScriptXtra wrapper. So cascaded method and property calls are possible.

Remarks

If VbScriptXtra cannot type cast Lingo values passed as parameters or returned COM Automation value, method sets the last error information that is available via common [error handling](#) properties.

VbScriptXtra specific errors include:

Error code	Meaning
1021	Cannot convert COM value to Lingo value. VbScriptXtra does know how to convert used COM Automation type to Lingo.
1022	Cannot convert Lingo value to COM value. VbScriptXtra does know how to convert used Lingo type to COM Automation.

Other errors could be produced by Automation object itself or COM or type casting code in some cases.

Properties

EventsHandler

Gets or sets the events handler for the wrapped Automation object. The handler could be either parent script instance or sprite reference. Using sprite reference is useful for handling events fired by visual ActiveX controls or OLE objects activated in-place. Refer to ActiveX xtra and OLE xtra documentation for more details.

Syntax

```

objParentScript = objAuto.EventsHandler
objAuto.EventsHandler = objParentScript

```

Parameters

`objParentScript`

The instance of the parent script or sprite reference that handles events or VOID if there should not be any.

Return values

Object

Current parent script instance or sprite reference that handles events or VOID if there is no one.

Remarks

Some Automation objects can provide feedback via so-called events. Events usually used to inform clients about anything or to ask whether server should or should not do something. For example Microsoft Word notifies via events that document is about to be closed allowing event's handler to prevent closing of the document if time for it has not come yet.

Use `ObjectBrowser` to see whether particular object provides events.

Setting this property to a parent script instance makes the wrapper object to connect to the even source and start listening for events. Once some event occurs, wrapper object tries to call the parent script instance with that event.

Parameters to event handlers are passed by using property lists. This is done to allow event handlers to operate with parameters passed by reference.

For every event attached script instance is called twice. At first wrapper object tries to call the handler with the event name.

```
on eventName me, lstArgs
    put "eventName:" && lstArgs
end
```

Then `IncomingEvent` handler is called. **Note:** `lstArgs` coming to this handler might be modified by the previous handler (if any).

```
on IncomingEvent me, symEvent, lstArgs
    put symEvent, lstArgs
end
```

It is up to developer to choose which handling method to use. Both handlers are always called. If there is no handler to handle the event it is ignored.

Sample

Sample demonstrates using events with `ADODB.Connection` object.

```
-- *****
-- Here is the code for EventHandler parent script
on new me
    return me
end

on IncomingEvent me, event, args
    put event, args
end

on ConnectComplete me, args
    pError = args[1]
```

```
        adStatus = args[2]
        pConnection = args[3]

        put "ConnectComplete"

        if ( adStatus <> 1 ) then alert pError.Description
    end

    on Disconnect me, args
        adStatus = args[1]
        pConnection = args[2]

        put "Disconnect"
    end

    on WillConnect me, args
        ConnectionString = args[1]
        UserID = args[2]
        Password = args[3]
        Options = args[4]
        adStatus = args[5]
        pConnection = args[6]

        put "WillConnect"

        -- Creating new connection string
        -- Microsoft Jet provider for MS Access databases
        cnnStr = "Provider=Microsoft.Jet.OLEDB.4.0;"
        cnnStr = cnnStr & "Data Source=D:\Temp\TestDB.mdb;"
        cnnStr = cnnStr & "Mode=Read|Write;"

        -- return it to the connection object via referenced parameter
        args[1] = cnnStr
    end

    -- End of the code for EventHandler parent script
    -- *****
```

Name this script as "ConnectionEvents". Then try to execute following lines right in Director's messages window.

```
Vb = xtra("VbScriptXtra")

-- Setting debug mode to true
vb.Init(true)

-- Creating an instance of the ADODB.Connection object
cnn = vb.CreateObject("ADODB.Connection")

-- Creating an instance of the events handler parent script
evnts = new( script("ConnectionEvents") )

-- Attaching handler to a wrapper
cnn.EventsHandler = evnts

-- Opening connection without explicitly specifying connection params
-- Connection string should be set by the events handler
cnn.Open()

cnn.Close()
```

NewEnum

Returns the special collection enumerator object that allows access to collection elements. This property is normally hidden to VB users. It is called automatically by 'for each' statement. Consider following VB sample:

```
Set w = GetObject("Word.Application")
```

```
For Each Doc in w.Documents
    MsgBox Doc.Name
next
```

Lingo does have equivalent language construction 'repeat with each', but it is unavailable to be used by xtra (or at least it is undocumented). So VbScriptXtra provides the special collection enumerator object that uses the same mechanism of collection enumerating as VB does.

Most of real collections provide its own Count property and Item(Index) method allowing enumerating the collection, but sometimes this internal enumeration support might be necessary.

Note: the exact name of this property in VB is '_NewEnum' (one underscore '_'). Due to VbScriptXtra [Underscore Handling](#) it is necessary to add one extra underscore when getting this property.

Syntax

```
objCollection = objAuto.__NewEnum -- Note two underscore
count = objCollection.Count
element = objCollection[ nIndex ]
element = objCollection.GetAt( nIndex )
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to collection count is expected. If it is less than 1 method will raise Lingo error "Value out of range". If requested index is not accessible (for example it exceeds the number of elements in collection) the method sets the last error information of the collection enumerator object. It is available via common [error handling](#) properties.

Return values

Object

Wrapper object for the collection enumerator.

Remarks

Collection enumerator object only supports accessing element methods and properties shown in syntax above.

Sample

The sample demonstrates enumerating documents collection by using __NewEnum property.

```
w = vb.GetObject("Word.Application")
col = w.Documents.__NewEnum
repeat with i = 1 to col.Count
    doc = col[i]
    put doc.Name
end repeat
```

Getting Other Properties

Syntax

```
result = objAuto.PropertyName  
result = objAuto.PropertyName[ valIndex ]
```

Wrapper passes any property name to the wrapped Automation object. If Automation object does not accept the property name, wrapper raises Lingo error "Property not found". Also see [Underscore handling](#) for more details.

Parameters

Parameter (if any) is converted to appropriate Automation type, if possible. See [type casting](#) for details about supported Lingo types.

Return values

Returns whatever is returned by wrapped Automation object translated to the appropriate Lingo type, if possible. See [type casting](#) about supported COM Automation types. Returned value could be either plain Lingo type or another VbScriptXtra wrapper. So cascaded method and property calls are possible.

Remarks

If VbScriptXtra cannot type cast Lingo values passed as parameters or returned COM Automation value, method sets the last error information that is available via common [error handling](#) properties.

VbScriptXtra specific errors include:

Error code	Meaning
1021	Cannot convert COM value to Lingo value. VbScriptXtra does know how to convert used COM Automation type to Lingo.
1022	Cannot convert Lingo value to COM value. VbScriptXtra does know how to convert used Lingo type to COM Automation.

Other errors could be produced by Automation object itself or COM or type casting code in some cases.

Setting Other Properties

Syntax

```
objAuto.PropertyName = SomeValue  
objAuto.PropertyName[ valIndex ] = SomeValue
```

Wrapper passes any property name to the wrapped Automation object. If Automation object does not accept the property name, wrapper raises Lingo error "Property not found". Also see [Underscore handling](#) for more details.

Parameters

Parameters are converted to appropriate Automation types, if possible. See [type casting](#) for details about supported Lingo types.

Remarks

If VbScriptXtra cannot type cast Lingo values passed as parameters or returned COM Automation value, method sets the last error information that is available via common [error handling](#) properties.

VbScriptXtra specific errors include:

Error code	Meaning
1021	Cannot convert COM value to Lingo value. VbScriptXtra does know how to convert used COM Automation type to Lingo.
1022	Cannot convert Lingo value to COM value. VbScriptXtra does know how to convert used Lingo type to COM Automation.

Other errors could be produced by Automation object itself or COM or type casting code in some cases.

Technical details

Underscore Handling

Macromedia Director (D7, D8, and D8.5) sometimes behaves strangely with certain names. Director does not allow some names to be used as properties or method names. In Director MX and MX 2004 this problem seems to be fixed.

To workaround this issue Automation wrapper at first tries to see whether wrapped object knows passed name. If so, it is processed. If it does not know it and the name starts with underscore '_' wrapper removes the first underscore and tries again.

Currently noticed names are: 'Delete' (D7, D8, and D8.5) and 'Append' (D8.5).

Attempt to invoke Delete method of the wrapped Automation object generates a Lingo error before Delete is even passed to the xtra (D7, D8, D8.5). The same way behaves D8.5 with Append method. To eliminate this problem use:

```
Object._Delete()
```

```
object._Append()
```

VbScriptXtra will remove the first underscore before passing method name to the wrapped Automation object. So methods are called correctly.

Passing Parameters by Reference

VbScriptXtra Automation wrappers support arguments passed by reference, although it requires some special conventions. Lingo passes simple type values by value, but automation objects sometimes rely on arguments passed by reference. VbScriptXtra wrapper accepts parent script instances as method arguments. Once wrapper encounters such argument it will use its 'Value' property as an actual argument of the automation object's method. Then after method is executed, wrapper will put the updated argument value to 'value' property of the parent script instance.

So, if you expecting modified argument value you will have to create a simple parent script instance, set its value property with actual argument value, use that instance as an argument to wrapper object's method and then get the updated value from that instance. Most automation objects' method do not use arguments passed by reference, but sometimes, there is no other way.

Optional and Missing Method's Arguments

Optional and missing arguments are supported by VbScriptXtra but Lingo requires you to use VOID value to indicate missing argument in the middle of the parameters list. Missing arguments in the end of the arguments list may be safely skipped. Default values will be used by automation object.

Named Method's Arguments

VbScriptXtra does not support named arguments since they are not supported by Lingo. In Visual Basic you may use following syntax:

```
obj.Method paramName := actualValue
```

VbScriptXtra does not provide this feature. So you have to place parameters in the correct order as usual in Lingo.

Using Wrapper Instance as First Argument of a Method

Take care while passing VbScriptXtra wrapper instance as the first argument to a movie handler. This may cause problems with some automation objects.

The problem arises from Lingo supporting both original and dot syntax. When Lingo interpreter encounters a method call, it checks whether its first argument is an object instance. So it tries to invoke a method of that object with the same name. If this call fails Lingo searches for a movie handler with this name and calls it if successful.

VbScriptXtra wrapper instance accepts any method name and tries to pass it to the wrapped automation object. Most of automation objects support a fixed set of methods, so the wrapper is capable to find out whether wrapped object supports the particular method or not. Such objects do not cause problems and are correctly passed to the movie handler if they do not support the same method.

There is at least one automation object, which behaves differently. It is ADODB.Connection object. Its instances accept any method names (not only supported directly), since Connection object may try to execute the stored database procedure, which may exist in database. If stored procedure exists it is executed, otherwise it generates corresponding error. This behavior does not allow VbScriptXtra wrapper to know whether such automation object supports particular name or not.

So, avoid passing wrapper instances as the first argument of movie handlers, since you may unintentionally call a method of this object instead of your movie handler.

Cascading Methods and Properties in Director 7

Director 7 has a bug in Lingo interpreter, which requires placing extra brackets to access properties of an object returned by some method. For example, the following statement will generate Lingo error.

```
put objAuto.someMethod().someProp -- Lingo error here
```

To avoid it you have to bracket method call:

```
put (objAuto.someMethod()).someProp -- Ok
```

Director 8 and later do not have this problem.

Using Square Brackets

When calling method with single argument or accessing indexed property with single index, it is possible to use either normal or square brackets. For example following Lingo syntax is possible with VbScriptXtra wrappers:

```
put rst.fields["FileName"].Value -- works in D7 too
```

```
put rst.fields("FileName").Value -- does not work in D7, see above
```


Binary Data Wrapper

Binary data wrapper is provided by VbScriptXtra for handling binary data. It is a kind of array of bytes that could be handled by Lingo. Binary wrapper is created automatically by typecasting routines when BLOB value is detected.

To explicitly create this wrapper use xtra-level [CreateWrapper](#) method:

```
binaryWrapper = xtra("VbScriptXtra").CreateWrapper( #Binary )
```

Newly created binary wrapper is initialized as an empty array.

Use [Interface\(\)](#) method to get the short description of methods and properties provided by this object.

Use [Allocate\(nSize \)](#) or [Resize\(nSize \)](#) methods to set the wrapped data to the requested amount of bytes. [Clear\(\)](#) method releases all allocated memory. Use [Count](#) or [Size](#) properties or methods to get the allocated size of the wrapped data.

Binary wrapper supports list-like element access via [GetAt\(nIndex \)](#) and [SetAt\(nIndex, nValue \)](#) methods. They are implicitly called by using square brackets `objBinary[nIndex]`.

To initialize the binary data from a file use [ReadFromFile\(...\)](#) method. It allows reading either whole file or the portion of it.

[WriteToFile\(...\)](#) and [AppendToFile\(...\)](#) methods allow creating or modifying existing files with the contents of the binary wrapper.

Use [UnsignedByte\[nIndex \]](#) or [SignedByte\[nIndex \]](#) operators to get the numeric value of the specified element of the wrapped data either as unsigned or as signed value.

Use [Byte\[nStartIndex .. nEndIndex \]](#) to get the new binary wrapper object initialized with the specified portion of wrapped data.

Use [String](#) property to use wrapper as a String. [HexString](#) allows working with wrapper contents as with hex encoded data.

Methods

Interface()

Returns a short description of what you can do with this wrapper

Syntax

```
put binaryWrapper.Interface()
```

Return values

String

String value with short description of methods and properties provided by this wrapper

Remarks

This method does not clear the last error flag. It means this property does not affect the last error information for the particular wrapper object.

Clear()

Clears the contents of the wrapper object. Initializes the object to the default state.

Syntax

```
objBinary.Clear()
```

Allocate(nSize)

Clears the wrapped array and allocates requested number of bytes initialized by zeros.

Syntax

```
objBinary.Allocate( Integer nSize )
```

Parameters

nSize

The number of bytes to be allocated. Zero or positive integer number is expected. Otherwise method will raise Lingo error "Value out of range".

Remarks

If there are no memory available to complete the allocation request, method sets the last error information that is available via common [error handling](#) properties. If the allocation request fails array stays in the empty initialized state.

Sample

Trying to allocate more memory than available:

```
Vb = extra("VbScriptXtra")
objBinary = vb.CreateWrapper( #Binary )
objBinary.Allocate( 1000000000 )

put b.Failed
-- 1

put b.LastErrorCode
-- 14

put b.LastError
-- "Not enough storage is available to complete this operation."
```

Resize(nSize)

Reallocates wrapped array to be of requested number of bytes preserving existing data.

Syntax

```
objBinary.Resize( Integer nSize )
```

Parameters

nSize

The number of bytes to be allocated. Zero or positive integer number is expected. Otherwise method will raise Lingo error "Value out of range".

Remarks

If there are no memory available to complete the allocation request, method sets the last error information that is available via common [error handling](#) properties. If the allocation request fails array stays in the empty initialized state.

If the requested array size is smaller than the current size, the current data is truncated.

If the requested array size is larger then the current size, the extra bytes are initialized with zeros.

GetAt(nIndex)

Gets the requested element of the array as an unsigned byte.

Syntax

```
nValue = objBinary.GetAt( Integer nIndex )  
nValue = objBinary[ Integer nIndex ]
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

Return values

Integer

Value of the requested byte. Returned value is unsigned, in the range from 0 to 255.

SetAt(nIndex, nValue)

Sets the requested element of the array to a new value.

Syntax

```
objBinary.SetAt( Integer nIndex, Integer nValue )  
objBinary.SetAt( Integer nIndex, String strValue )  
objBinary[ Integer nIndex ] = nValue  
objBinary[ Integer nIndex ] = strValue
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

nValue

New value to be set at the specified element. The low byte of the integer value is used.

strValue

New value to be set at the specified element. The first character of the string is used. If empty string is passed, method will raise Lingo error "Integer expected".

ReadFromFile(strPath, nOffset, nBytesToRead)

Clears the current contents and fills it with a data from file starting at the specified offset.

Syntax

```
nBytesRead = objBinary.ReadFromFile(  
    String strPath,  
    Integer nOffset,  
    Integer nBytesToRead )
```

Parameters

strPath

The path to a file to be red.

nOffset

Optional. The offset within a file in bytes where to start reading data. Positive offset is calculated from the beginning of a file. Negative offset is calculated from the end of a file. Zero means reading from the beginning of a file. Default is zero.

nBytesToRead

Optional. The maximum number of bytes to be red. Default is -1 that means reading file from the specified offset till the end of file.

Return values

Integer

Number of bytes being actually red from a file.

Remarks

This method tries to open a file first. Then it calculates the resulting size of an array based on the file size and specified parameters. It resizes the array to the calculated size. After that it actually reads the file contents.

If there are no memory available to complete the allocation request or there are problems reading the specified file method sets the last error information that is available via common [error handling](#) properties.

WriteToFile(strPath)

Saves the contents of array into the specified file.

Syntax

```
nBytesWritten = objBinary.WriteToFile( String strPath )
```

Parameters

strPath

The path to a file to be written.

Return values

Integer

Number of bytes being actually written to a file. It should match the size of array.

Remarks

This method creates or overwrites any existing file with the data from array.

If there are problems writing to the specified file method sets the last error information that is available via common [error handling](#) properties.

AppendToFile(strPath, nOffset, bSetEndOfFile)

Modifies the existing file with the data from array.

Syntax

```
nBytesWritten = objBinary.AppendToFile(  
    String strPath,  
    Integer nOffset,  
    Boolean bSetEndOfFile )
```

Parameters

strPath

The path to an existing file to be written.

nOffset

Optional. The offset within a file in bytes where to start writing data. Positive offset is calculated from the beginning of a file. Negative offset is calculated from the end of a file. Zero means starting from the beginning of a file. If this parameter is missed data will be appended to the end of file.

bSetEndOfFile

Optional. Indicates whether file should be truncated with the last written byte from the array. It is only has sense if the array data is written in the middle of a file and the data size added to starting offset does not exceed the length of a file. If this parameter is `True` the length of file will be adjusted to the last written byte. If it is `False` the length of file will stay the same.

Return values

Integer

Number of bytes being actually written to a file. It should match the size of array.

Remarks

If there are problems writing to the specified file method sets the last error information that is available via common [error handling](#) properties.

Properties

Count

Returns the size of the wrapped data in bytes.

Syntax

```
nSize = objBinary.Count  
nSize = objBinary.Count()
```

Return values

Integer

Number of bytes that wrapped binary data occupies.

Size

Returns the size of the wrapped data in bytes. Same as Count.

Syntax

```
nSize = objBinary.Size  
nSize = objBinary.Size()
```

Return values

Integer

Number of bytes that wrapped binary data occupies.

UnsignedByte[nIndex]

Gets or sets the requested element of the array as an unsigned byte.

Syntax

```
nValue = objBinary.UnsignedByte[ Integer nIndex ]  
nValue = objBinary.Byte[ Integer nIndex ]  
objBinary.Byte[ Integer nIndex ] = nValue  
objBinary.UnsignedByte[ Integer nIndex ] = strValue
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

nValue

New value to be set at the specified element. The low byte of the integer value is used.

strValue

New value to be set at the specified element. The first character of the string is used. If empty string is passed, method will raise Lingo error "Integer expected".

Return values

Integer

Value of the requested byte. Returned value is unsigned, in the range from 0 to 255.

SignedByte[nIndex]

Gets or sets the requested element of the array as a signed byte.

Syntax

```
nValue = objBinary.SignedByte[ Integer nIndex ]
```

```
objBinary.SignedByte[ Integer nIndex ] = nValue  
objBinary.SignedByte[ Integer nIndex ] = strValue
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

nValue

New value to be set at the specified element. The low byte of the integer value is used.

strValue

New value to be set at the specified element. The first character of the string is used. If empty string is passed, method will raise Lingo error "Integer expected".

Return values

Integer

Value of the requested byte. Returned value is signed, in the range from -128 to 127.

Byte[nIndex .. nEndIndex]

Gets the requested elements of the array as a new binary wrapper object.

Syntax

```
objBinary2 = objBinary.Byte[ nIndex .. nEndIndex ]
```

Parameters

nStartIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

nEndIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

Return values

Binary wrapper

New binary wrapper initialized with the specified range of data from original wrapper object.

Char[nIndex]

Gets or sets the requested element of the array as a one character string.

Syntax

```
strChar = objBinary.Char[ Integer nIndex ]  
objBinary.Char[ Integer nIndex ] = strValue
```

Parameters

nIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

strValue

New value to be set at the specified element. The first character of the string is used. If empty string is passed, method will raise Lingo error "Integer expected".

Return values

String

One character string value of the requested element.

Char[nIndex .. nEndIndex]

Gets the requested elements of the array as a string.

Syntax

```
strSubstring = objBinary.Char[ nIndex .. nEndIndex ]
```

Parameters

nStartIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

nEndIndex

One-based index of the required element. Integer value in the range from 1 to array size is expected. Otherwise method will raise Lingo error "Value out of range".

Return values

String

String value from the specified range of array.

Media

Allows represent the contents of a wrapper as a media of member.

Syntax

```
hMedia = objBinary.Media  
member("SomeMember").Media= hMedia  
  
hMedia = member("SomeMember").Media  
objBinary.Media = hMedia
```

Parameters

hMedia

The Lingo value that keeps "media" data of any cast member.

Return values

Object

The Lingo value that keeps "media" data.

Remarks

Note: this property does not modify the wrapped data in any way. It only represent it is a "media" value by allowing Lingo to use it as real media values are used. Actually they can only be assigned to other members.

Binary wrapper allows storing media data in external file or in database for example.

Picture

Allows represent the contents of a wrapper as a picture value.

Syntax

```
hPicture = objBinary.Picture  
member("SomeMember").Picture = hPicture  
  
hPicture = member("SomeMember").Picture  
objBinary.Picture = hPicture
```

Parameters

hPicture

The Lingo value that keeps "picture" data of appropriate cast member.

Return values

Object

The Lingo value that keeps "picture" data.

Remarks

Note: this property does not modify the wrapped data in any way. It only represent it is a "picture" value by allowing Lingo to use it as real picture values are used. Actually they can only be assigned to other members.

Binary wrapper allows storing picture data in external file or in database for example.

String

Gets or sets the array data as a string.

Syntax

```
strValue = objBinary.String  
objBinary.String = strValue
```

Parameters

strValue

The new string value that should be stored in a binary wrapper. The array is resized to the length of the sting.

Return values

String

String representation of the data in array.

HexString

Gets or sets the array data as a hex encoded string, where every byte of array is encoded by a couple of hexadecimal numbers.

Syntax

```
strHex = objBinary.HexString  
objBinary.HexString = strHex
```

Parameters

strHex

The hex encoded string with data that should be placed in the wrapper. Characters other than hexadecimal digits are ignored.

Return values

String

Hex encoded string representation of the data.

Date/Time Data Wrapper

Date/Time wrapper is provided by VbScriptXtra for handling date/time data. It is created automatically by typecasting routines when VB date/time value is detected. This wrapper provides standard for VB functionality for formatting date/time values and other features.

To explicitly create this wrapper use xtra-level [CreateWrapper](#) method:

```
dateWrapper = xtra("VbScriptXtra").CreateWrapper( #Date )
```

Newly created date/time wrapper is initialized with the current system time.

Use [Interface\(\)](#) method to get the short description of methods and properties provided by this object.

Use [FormatDate](#) and [FormatTime](#) methods to get date and time portions of the wrapped value in text representation formatted according the specified format.

Properties provided by this object allows working with date/time value in [float representation](#) and getting user friendly date/time value parts as [year](#), [month](#), [day](#), etc.

Also the wrapper provides conversion date/time value from [local](#) user's time zone to [universal](#) time and vice versa.

Methods

Interface()

Returns a short description of what you can do with this wrapper

Syntax

```
put dateWrapper.Interface()
```

Return values

String

String value with short description of methods and properties provided by this wrapper

FormatDate(strFormat)

Gets the formatted string representation of the date part of date/time value according to current user's locale.

Syntax

```
strDate = dateWrapper.FormatDate( String strFormat )
```

Parameters

strFormat

Optional. Format string for example "DD/MM/YY". See remarks for more details.

Return values

String

String representation of the date/time value formatted according to the specified format.

Remarks

If the method is called without parameters, it uses default short date representation from user's locale.

Format string consists of following elements.

Element	Meaning
d	Day of month as digits with no leading zero for single-digit days.
dd	Day of month as digits with leading zero for single-digit days.
ddd	Day of week as a three-letter abbreviation.
dddd	Day of week as its full name.
M	Month as digits with no leading zero for single-digit months.
MM	Month as digits with leading zero for single-digit months.
MMM	Month as a three-letter abbreviation.
MMMM	Month as its full name.
Y	Year as last two digits, but with no leading zero for years less than 10.
YY	Year as last two digits, but with leading zero for years less than 10.
YYYY	Year represented by full four digits.
gg	Period/era string. This element is ignored if the date to be formatted does not have an associated era or period string.

Note: format string elements are case-sensitive.

Characters that do not match any of format string elements will appear at the same location in the output string.

Characters in the format string that are enclosed in single quotation marks will appear in the same location and unchanged in the output string.

To include a single quote in the output string it should be entered twice and enclosed in a couple of single quotation marks. So it comes four times. For example to get "Aug '31" use format string "MMM' ' ' 'dd" .

FormatTime(strFormat)

Gets the formatted string representation of the time part of date/time value according to current user's locale.

Syntax

```
strTime = dateWrapper.FormatDate( String strFormat )
```

Parameters

strFormat

Optional. Format string for example "DD/MM/YY". See remarks for more details.

Return values

String

String representation of the date/time value formatted according to the specified format.

Remarks

If the method is called without parameters, it uses default short date representation from user's locale.

Format string consists of following elements.

Element	Meaning
h	Hours with no leading zero for single-digit hours; 12-hour clock.
hh	Hours with leading zero for single-digit hours; 12-hour clock.
H	Hours with no leading zero for single-digit hours; 24-hour clock.
HH	Hours with leading zero for single-digit hours; 24-hour clock.
m	Minutes with no leading zero for single-digit minutes.
mm	Minutes with leading zero for single-digit minutes.
s	Seconds with no leading zero for single-digit seconds.
ss	Seconds with leading zero for single-digit seconds.
t	One character time-marker string, such as A or P.
tt	Multicharacter time-marker string, such as AM or PM.
h	Hours with no leading zero for single-digit hours; 12-hour clock.
hh	Hours with leading zero for single-digit hours; 12-hour clock.

Note: format string elements are case-sensitive.

Characters that do not match any of format string elements will appear at the same location in the output string.

Characters in the format string that are enclosed in single quotation marks will appear in the same location and unchanged in the output string.

To include a single quote in the output string it should be entered twice and enclosed in a couple of single quotation marks. So it comes four times. For example to get "22:01'51" use format string "HH' : 'mm' ' ' 'ss".

MonthName(nMonth, bAbbreviated)

Gets the name of the month in abbreviated or complete form.

Syntax

```
strMonthName = dateWrapper.MonthName(  
    Integer nMonth,  
    Boolean bAbbreviated )
```

Parameters

nMonth

Integer month number in the range from 1 to 12.

bAbbreviated

Optional. If `true` the abbreviated form of the month name is returned. If `false` or skipped then unabbreviated form of the month name is returned.

Return values

String

String value with the name of the month.

WeekdayName(nDay, bAbbreviated, nFirstDayOfWeek)

Gets the name of the month in abbreviated or complete form.

Syntax

```
strDayName = dateWrapper.WeekdayName(  
    Integer nDay,  
    Boolean bAbbreviated,  
    Integer nFirstDayOfWeek )
```

Parameters

nDay

Integer month number in the range from 1 to 7.

bAbbreviated

Optional. If true the abbreviated form of the month name is returned. If false or skipped then unabbreviated form of the month name is returned.

nFirstDayOfWeek

Optional. Indicates the first day of week. 0 = system default, 1 = Sunday, 2 = Monday etc. It has to be in the range from 0 to 7.

Return values

String

String value with the name of the specified day of week.

Properties

Value

Sets or gets the wrapped date/time value hold by the object.

Syntax

```
fltDate = dateWrapper.Value  
dateWrapper.Value = fltDate  
dateWrapper.Value = strDate  
dateWrapper.Value = date( 2004, 8, 31)
```

Parameters

fltDate

Float representation of the date/time value, representing a date between January 1, 100 and December 31, 9999, inclusive. The value 2.0 represents January 1, 1900; 3.0 represents January 2, 1900, and so on. Adding 1 to the value increments the date by a day. The fractional part of the value represents the time of day. Therefore, 2.5

represents noon on January 1, 1900; 3.25 represents 6:00 A.M. on January 2, 1900, and so on. Negative numbers represent the dates prior to December 30, 1899.

`strDate`

String date/time representation according to one of standard format for the current locale. If VbScriptXtra failed to recognize date/time from the specified string, it sets the last error flag for the date wrapper object.

`Lingo date/time value`

Wrapper can accept Lingo date/time values.

Return values

`Float`

Float representation of date/time value.

Sample

Float date/time representation allows simply date/time arithmetic operations. To calculate how much time is between two date/time values, simply calculate a difference between them. The code below calculates how many hours are between `objDate1` and `objDate2`:

```
fltDif = objDate2.Value - objDate1.Value
fltOneHour = 1.0/24
nHours = integer( fltDif / fltOneHour )
```

Year

Gets the year part of the date/time value.

Syntax

```
nYear = dateWrapper.Year
```

Return values

`Integer`

Integer year part of the date/time value.

Month

Gets the month part of the date/time value.

Syntax

```
nMonth = dateWrapper.Month
```

Return values

`Integer`

Integer month part of the date/time value. January = 1, February = 2, and so on.

MonthName

Gets the month part of the date/time value as a name of the month.

Syntax

```
strMonth = dateWrapper.MonthName
```

Return values

String

String month part of the date/time value as a name of the month.

Weekday

Gets the weekday part of the date/time value.

Syntax

```
nWeekday = dateWrapper.Weekday
```

Return values

Integer

Integer weekday part of the date/time value. Sunday = 0, Monday = 1, and so on.

WeekdayName

Gets the weekday part of the date/time value as a name of the weekday.

Syntax

```
strWeekday = dateWrapper.WeekdayName
```

Return values

String

String weekday part of the date/time value as a name of the weekday.

Day

Gets the day of month part of the date/time value.

Syntax

```
nDay = dateWrapper.Day
```

Return values

Integer

Integer day of month part of the date/time value.

Minute

Gets the minutes part of the date/time value.

Syntax

```
nMinute = dateWrapper.Minute
```

Return values

Integer

Integer minutes part of the date/time value.

Second

Gets the seconds part of the date/time value.

Syntax

```
nSecond = dateWrapper.Second
```

Return values

Integer

Integer seconds part of the date/time value.

Millisecond

Gets the milliseconds part of the date/time value.

Syntax

```
nMilliseconds = dateWrapper.Milliseconds
```

Return values

Integer

Integer milliseconds part of the date/time value.

Local

Gets the date/time value shifted to the local time zone.

Syntax

```
objLocalTime = dateWrapper.Local
```

Return values

Date/time wrapper

New date/time wrapper that holds the date/time value shifted from universal time to local time.

Remarks

This property allows getting user's local time from universal time. It treats currently hold time as universal. So it calculates time shift between universal time zone and user's time zone and adds this difference to the time value. New date/time value is returned as a new date/time wrapper object.

Universal

Gets the date/time value shifted to the universal time zone.

Syntax

```
objUniversalTime = dateWrapper.Universal
```

Return values

Date/time wrapper

New date/time wrapper that holds the date/time value shifted from local time to universal time.

Remarks

This property allows getting universal time from user's local time. It treats currently hold time as user's local time. So it calculates time shift between universal time zone and user's time zone and subtracts this difference from the time value. New date/time value is returned as a new date/time wrapper object.

Registry Key Wrapper

Registry key wrapper is provided by VbScriptXtra for handling operations with system registry. It is useful for checking some installation details of ActiveX or OLE objects. Also it can be used for storing user's preferences in system registry.

To explicitly create this wrapper use xtra-level [CreateWrapper](#) method:

```
registryKeyWrapper = xtra("VbScriptXtra").CreateWrapper( #RegistryKey )
```

Newly created Registry key wrapper is not initialized. It has to be [opened](#) first.

Once registry key is opened, its named values are available either by name or by index via array-like syntax or [GetAt](#) and [SetAt](#) methods. Names of values that belong to the registry keys are available through [ValueNames](#) property.

To open subordinate key use [OpenSubKey](#) method. Names of subordinate keys are available through [SubKeyNames](#) property.

Methods

Interface()

Returns a short description of what you can do with this wrapper

Syntax

```
put registryKeyWrapper.Interface()
```

Return values

String

String value with short description of methods and properties provided by this wrapper

Open(strParent, strName, symAccessType, bCreate)

Opens the specified registry key using requested access type.

Syntax

```
registryKeyWrapper.Open(  
    String strParent,  
    String strSubKeyName,  
    Optional Symbol symAccessType,  
    Optional Boolean bCreateIfMissing )
```

Parameters

strParent

String name of the basic root registry keys or another Registry key wrapper to serve as parent key for the required subordinate key. It could be one of the following:

Value	Meaning
"HKEY_CLASSES_ROOT"	Basic types (or classes) of documents and the properties associated with those types.
"HKEY_CURRENT_USER"	Preferences of the current user.
"HKEY_LOCAL_MACHINE"	Physical state of the computer and installed hardware and software.

Value	Meaning
"HKEY_USERS"	Default user configuration for new users on the local computer and the user configuration for the current user.
"HKEY_CURRENT_CONFIG"	Contains information about the current hardware profile of the local computer system.

strSubKeyName

String with the path and name of the specific key to open.

symAccessType

Optional. Symbol or Integer value indicating the type of access requested. This value could be one of the following:

Value	Meaning
#KEY_ALL_ACCESS	All types of access is requested.
#KEY_READ	Reading operations are requested.
#KEY_WRITE	Writing operations are requested
Integer value	Bitwise mask of requested operations.

If this parameter is missed or set to VOID, #KEY_ALL_ACCESS is used.

bCreateIfMissing

Optional. If true and the requested key is not found then this method will try to create the specified key. By default it is true unless symAccessType is set to #KEY_READ.

Return values

VOID

Does not return anything.

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API. Some of them are:

Name	Value	Meaning
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_ACCESS_DENIED	5	Try using #KEY_READ as symAccessType.
ERROR_INVALID_HANDLE	6	Wrapper key used as parent is not a valid registry key handle.

Sample

The sample looks for applications that start with every system boot right after user login.

```
vb = xtra("VbScriptXtra")

-- Create wrapper
key = vb.CreateWrapper( #RegistryKey )

-- Open it
key.Open( "HKEY_LOCAL_MACHINE", \
          "SOFTWARE\Microsoft\Windows\CurrentVersion\Run", \
          #KEY_READ )
```

```

if key.Failed then exit

-- Iterate through values of the key
repeat with i = 1 to key.count
    put key[i]
end repeat

```

OpenSubKey(strName, symAccessType, bCreate)

Opens the specified subordinate registry key using requested access type and returns it within new Registry key wrapper.

Syntax

```

subKey = registryKeyWrapper.OpenSubKey(
    String strSubKeyName,
    Optional Symbol symAccessType,
    Optional Boolean bCreateIfMissing )

```

Parameters

strSubKeyName

String with the path and name of the specific key to open.

symAccessType

Optional. Symbol or Integer value indicating the type of access requested. This value could be one of the following:

Value	Meaning
#KEY_ALL_ACCESS	All types of access is requested.
#KEY_READ	Reading operations are requested.
#KEY_WRITE	Writing operations are requested
Integer value	Bitwise mask of requested operations.

If this parameter is missed or set to VOID, #KEY_ALL_ACCESS is used.

bCreateIfMissing

Optional. If true and the requested key is not found then this method will try to create the specified key. By default it is true unless symAccessType is set to #KEY_READ.

Return values

Registry key wrapper

New Registry key wrapper that holds the requested subordinate registry key.

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API. Some of them are:

Name	Value	Meaning
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_ACCESS_DENIED	5	Try using #KEY_READ as symAccessType.
ERROR_INVALID_HANDLE	6	Wrapper is not opened.

Sample

The sample looks shows extensions and their master keys.

```
vb = xtra("VbScriptXtra")

-- Create wrapper
key = vb.CreateWrapper( #RegistryKey )

-- Open it
key.Open( "HKEY_CLASSES_ROOT", "", #KEY_READ )

if key.Failed then exit

-- Iterate through subkeys of the key
lstSubKeyNames = key.SubKeyNames
repeat with i = 1 to lstSubKeyNames.count

    -- Check for the first dot '.'
    if lstSubKeyNames[i].char[1] = "." then
        subKey = key.OpenSubKey(lstSubKeyNames[i], #KEY_READ )

        if key.succeeded then
            defaultValue = subKey.value

            if subKey.succeeded then
                -- Output the key name and its default value
                put lstSubKeyNames[i] & ": " & subKey.value
            else if subKey.LastErrorCode = 2 then
                -- There is no default value
                put lstSubKeyNames[i] & ": " & "<No value>"
            else
                -- Something is wrong
                put lstSubKeyNames[i] & ": " & subKey.LastError
            end if
        end if
    end if
end if

end repeat
```

CreateSubKey(strSubKeyName)

Creates the specified subordinate registry key and returns it within new Registry key wrapper.

Syntax

```
subKey = registryKeyWrapper.CreateSubKey(
    String strSubKeyName )
```

Parameters

strSubKeyName

String with the path and name of the specific key to create.

Return values

Registry key wrapper

New Registry key wrapper that holds the requested subordinate registry key.

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API. Some of them are:

Name	Value	Meaning
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_ACCESS_DENIED	5	You are not allowed to perform the operation.
ERROR_INVALID_HANDLE	6	Wrapper is not opened.

DeleteSubKey(strSubKeyName)

Deletes the specified subordinate registry key.

Syntax

```
registryKeyWrapper.DeleteSubKey(  
    String strSubKeyName )
```

Parameters

strSubKeyName

String with the path and name of the specific key to delete.

Return values

VOID

Does not return anything.

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API. Some of them are:

Name	Value	Meaning
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_ACCESS_DENIED	5	You are not allowed to perform the operation.
ERROR_INVALID_HANDLE	6	Wrapper is not opened.

DeleteValue(strValueName)

Deletes the specified named value of the registry key.

Syntax

```
registryKeyWrapper.DeleteValue(  
    String strValueName )
```

Parameters

strValueName

String with the name of the specific value to delete.

Return values

VOID

Does not return anything.

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API. Some of them are:

Name	Value	Meaning
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_ACCESS_DENIED	5	You are not allowed to perform the operation.
ERROR_INVALID_HANDLE	6	Wrapper is not opened.

GetAt(Index)

Gets the requested named value of the key.

Syntax

```
val = registryKeyWrapper.GetAt( Index )
val = registryKeyWrapper[ Index ]
```

Parameters

Integer Index

One-based index of the value to retrieve. Integer value in the range from 1 to the number of values is expected.

String Index

The name of the value to retrieve.

Return values

Returns the value of the key depending on the data type stored in registry. The table below shows mapping between registry types and Lingo types for the typecasting operation of the Registry key wrapper:

Registry type	Lingo type
REG_SZ, REG_EXPAND_SZ	String
REG_DWORD	Integer
REG_BINARY	Binary data wrapper
Other registry data types	Binary data wrapper

Error codes

The method may return several useful error codes through [wrapper.LastErrorCode](#) property. Error codes are coming from Win32 API and the wrapper itself. Some of them are:

Name	Value	Meaning
E_VB_CANNOT_HANDLE_DATA_TYPE	-2129330175	VbScriptXtra cannot handle this data type.
ERROR_NO_MORE_ITEMS	259	No more data is available (probably index is out of bounds).
ERROR_FILE_NOT_FOUND	2	The requested key is not found.
ERROR_INVALID_HANDLE	6	Wrapper is not opened.

SetAt(Index, Value, symType)

Sets the requested value of the key to a new value.

Syntax

```
registryKeyWrapper.SetAt( Index, Value, Optional Symbol symType )
registryKeyWrapper[ Index ] = Value
```

Parameters

Integer Index

One-based index of the value to retrieve. Integer value in the range from 1 to the number of values is expected.

String Index

The name of the value to set.

Value

New value to be set at the specified key's value. The table below shows default mapping between registry types and Lingo types for the typecasting operation of the Registry key wrapper:

Lingo type	Registry type
String	REG_SZ
Integer	REG_DWORD
Binary data wrapper	REG_BINARY

If the symType parameter is specified it overrides the default settings.

symType

The type of data to be set for a value. It can be one of the following values:

Lingo value	Meaning
#REG_SZ	Normal string
#REG_EXPAND_SZ	String that contains unexpanded references to environment variables (for example, "%PATH%").
#REG_BINARY	Binary data in any form
#REG_DWORD	Integer 32-bit value
Integer value	See MSDN for other possible values

Remarks

This method has some specific behavior while handling which registry data type to assign to the value. The default behavior is applied if symType argument is not specified.

Default behavior: Method checks whether the requested value is already exists. If so, it reads its registry data type and writes new value over existing data keeping the data type unchanged. If the value is the new one, method uses default registry data types according to the type of Lingo data passed to the method, as described in the Value parameter above.

Default behavior take place with any way of calling this method, unless symType is specified.

Note: This method is called internally by both Director and other wrapper properties. All statements below cause this method to be called with `symType` omitted:

```
registryKeyWrapper[ Index ] = newValue  
registryKeyWrapper.Value[ Index ] = newValue  
registryKeyWrapper.Value = newValue
```

If `symType` is specified, its value is used as registry data type in any case.

Default behavior allows making most operations without worrying about data types of registry values. If existing values have to be overwritten, their data types stay unchanged. New values are added with correct data type based on Lingo value passed to the method.

Properties

Count

Returns the number of named values for the wrapped registry key.

Syntax

```
nCount = registryKeyWrapper.Count  
nCount = registryKeyWrapper.Value.Count
```

Return values

Integer

Number of named values for the wrapped registry key.

Value

Sets or gets the default value for the wrapped registry key.

Syntax

```
defaultValue = registryKeyWrapper.Value  
registryKeyWrapper.Value = defaultValue
```

Remarks

It is the same as using [`registryKeyWrapper.GetAt\(" " \)`](#) for reading default value and [`registryKeyWrapper.SetAt\(" ", val \)`](#) for writing default value.

Value[index]

Sets or gets the specified value for the wrapped registry key.

Syntax

```
value = registryKeyWrapper.Value[ index ]  
value = registryKeyWrapper[ index ]  
registryKeyWrapper.Value[ index ] = newValue  
registryKeyWrapper[ index ] = newValue
```

Parameters

Integer Index

One-based index of the value to retrieve. Integer value in the range from 1 to the number of values is expected.

String Index

The name of the value to retrieve.

Remarks

It is the same as using `registryKeyWrapper.GetAt(index)` for reading specified value and `registryKeyWrapper.SetAt(index, newValue)` for writing specified value.

Using the property without index returns the value of the default key value (if any).

ValueType[index]

Returns the registry type of the specified value for the wrapped registry key.

Syntax

```
type = registryKeyWrapper.ValueType[ index ]
```

```
type = registryKeyWrapper.ValueType
```

Parameters

Integer Index

One-based index of the value to retrieve. Integer value in the range from 1 to the number of values is expected.

String Index

The name of the value to retrieve.

Parameters

Symbol

One of symbols below that describes the data type of the value.

Lingo Value	Meaning
#REG_SZ	Normal string
#REG_EXPAND_SZ	String that contains unexpanded references to environment variables (for example, "%PATH%").
#REG_BINARY	Binary data in any form
#REG_DWORD	Integer 32-bit value

Integer

Integer value for rarely used registry data types. See MSDN for details.

Remarks

Using the property without index returns the type of the default key value (if any).

ValueNames

Returns the list of value names for the wrapped registry key.

Syntax

```
lstValueNames = registryKeyWrapper.ValueNames
```

Return values

Linear list

A Lingo list with names of values for the wrapped registry key.

SubKeyNames

Returns the list of subordinate key names for the wrapped registry key.

Syntax

```
lstSubKeyNames = registryKeyWrapper.SubKeyNames
```

Return values

Linear list

A Lingo list with names of subordinate keys for the wrapped registry key.

Xtra-level methods

Init(nDebug)

Performs generic xtra initialization. Allows setting debugging mode as a default for newly created wrappers.

Syntax

```
bSuccess = xtra("VbScriptXtra").Init( Integer nDebug )
```

Parameters

nDebug

Optional. Debugging mode for newly created objects. This parameter can be one of the following values.

Value	Meaning
0	No debugging support. Release behavior.
1	Simple debugging. Any error is automatically printed in Messages window.
2	Advanced debugging. When any error is occurred, the xtra calls movie level handler VbScriptXtra_DebugEvent(strMes, nCode).

Return values

If the method succeeds, it returns true. Otherwise it returns false.

Remarks

Every wrapper object created by VbScriptXtra can detect errors returned by wrapped objects. Internal VbScriptXtra errors (type casting problems etc) could happen too. Normally these errors could be trapped programmatically by checking object last error status after any meaningful call to the object. See [error handling](#) and [debugging](#) support for more details.

Note: This method does not affect objects that already exist at the time of calling this method. You may use [DebugMode](#) property to change the debugging mode of the particular object directly.

CreateObject(strProgId)

Creates a new instance of the object specified by its ProgId.

Syntax

```
objAuto = xtra("VbScriptXtra").CreateObject( String strProgId )
```

Parameters

strProgId

ProgId string value specifying which object to create. For example, use "Word.Application" to create a new instance of Microsoft Word.

Return values

Object

If object is created successfully the method returns the new instance of VbScriptXtra wrapper object, that holds newly created automation object of requested ProgId.

String

If the xtra failed to create requested object the method returns a string with error description.

Remarks

This method is an analogue to Visual Basic's CreateObject. It is used to create new automation objects. Therefore, it is a main entry point while using VbScriptXtra. Usual usage scenario starts from calling this method to create an instance of external application or another automation object and then operating on that object.

Sample

This sample creates an instance of Internet Explorer and then makes it to navigate to www.xtramania.com, then shows it in full screen mode without menu bar, toolbar, status bar. Then it waits while downloading is still in progress and when it is done IE appears to a user.

```
on navigate
  vb = xtra("VbScriptXtra")

  -- Creating a new instance of Internet Explorer
  ie = vb.CreateObject("InternetExplorer.Application" )

  -- Navigate to URL
  ie.navigate("www.XtraMania.com")

  -- ie is hidden now, making it fullscreen
  ie.fullscreen=true

  -- hiding extra interface elements
  ie.menubar=false
  ie.toolbar=false
  ie.statusbar=false

  -- Waiting while page is complete
  repeat while ie.busy
    put "Waiting for IE"
  end repeat

  -- Here we are, ready and fullscreen!
  ie.visible=true

  put "Ops!"
end
```

GetObject(strProgId)

Gets a running current instance of the object specified by its ProgId.

There are three semantics of calling this method in VB. This xtra-level method represents the following VB statement:

```
set obj = GetObject( , strProgId )
```

Comma before strProgId means that the first parameter of the method is missed.

Syntax

```
objAuto = xtra("VbScriptXtra").GetObject( String strProgId )
```

Parameters

strProgId

ProgId string value specifying which object to get. For example, use "Word.Application" to get a currently running instance of Microsoft Word.

Return values

Object

If object is got successfully the method returns the new instance of VbScriptXtra wrapper object that holds currently active automation object of requested ProgId.

String

If the xtra failed to get requested object the method returns a string with error description.

Remarks

This method will not try to create a new instance of requested object if there is no active one. So it can be used to check whether there is a running application of requested ProgId or not.

Sample

This sample checks whether there is an instance of Microsoft Word running. If so it attaches to it and returns, otherwise it creates a new Microsoft Word instance.

```
on GetWordApplication
  vb = xtra( "VbScriptXtra" )

  -- Creating a new instance of Microsoft Word
  w = vb.GetObject( "Word.Application" )

  if not objectP(w) then
    w = vb.CreateObject( "Word.Application" )
  end if

  return w
end
```

GetObject2(strPath, strProgId)

Gets the object from a combination of file and a ProgId.

There are three semantics of calling this method in VB. This xtra-level method represents two following VB statement:

```
set obj = GetObject( strPath, strProgId )
set obj = GetObject( strPath )
```

The first statement is used to create an instance of the specified ProgId and then make it to load the specified file.

The second statement is used to create an object either from file or from user friendly name of the object and/or its items.

Syntax

```
ObjAuto = xtra("VbScriptXtra").GetObject2(  
    String strPath,  
    String strProgId )
```

Parameters

strPath

Path to a file that has to be loaded or other object specification.

strProgId

ProgId string value specifying which object to get. For example, use "Word.Document" to get a Microsoft Word document loaded from the specified file.

Return values

Object

If object is got successfully the method returns the new instance of VbScriptXtra wrapper object that holds currently active automation object of requested ProgId.

String

If the xtra failed to get requested object the method returns a string with error description.

Remarks**Sample**

This sample checks whether there is an instance of Microsoft Word running. If so it attaches to it and returns, otherwise it creates a new Microsoft Word instance.

```
on GetWordDocument  
    vb = xtra( "VbScriptXtra" )  
  
    -- Getting a Word document from file  
    doc = vb.GetObject( "D:\file.doc", "Word.Document" )  
  
    doc.Application.visible = true  
  
    return doc  
end
```

Version()**Syntax**

```
strVersion = xtra("VbScriptXtra").Version()
```

Return values

String

Version string in a form of 5 point delimited items: "VbScriptXtra.2.1.1.71".

The first item is the xtra's name "VbScriptXtra".

The second item is the major xtra's version.

The third item is the subversion number. It indicates noticeable changes.

The forth item is the minor version number. It indicates minor changes.

The last item is the absolute build number. It is auto incremented with every release build of the xtra.

SetBusyHandler(objHandler)

Sets the xtra's level handler of "Busy" states.

Busy state can happen when external application cannot handle Automation requests from its clients. For example, Microsoft Excel cannot respond to Automation commands while it shows an Open/Save dialog to a user. Normally application responds to calling client "I am busy, retry later". Client behavior could decide what to do: either just wait for some time or inform user that external application is busy and probably it waits for user input. This notification is normally done via system level standard busy state dialog.

Another key point with busy states happens when user tired of waiting for something and starts clicking mouse and pressing keys. COM allows detecting these events from user and asks client application what to do either wait further, or show busy state notification or terminate the call to the server.

So this method allows customizing how to handle busy states. See remarks section for further details.

Syntax

```
bSucceeded = xtra("VbScriptXtra").SetBusyHandler(  
    Object objHandler )
```

Parameters

objHandler - Parent script instance or VOID

An instance of a parent script that will handle the "Busy" states or Void to reset the handler to xtra's default state.

Return values

true

If succeeded.

false

Otherwise.

Remarks

This method sets the instance of a parent script as a "busy state" handle, which is called when xtra detects busy condition.

When COM server returns the busy state, xtra calls a method of a handler instance:

```
on ServerBusy me, milliseconds
```

Where milliseconds indicate the time elapsed since the initial call of the method. The handler can return:

Value	Meaning
-1	Cancels the call, it most probably produces a Lingo error.
0	Immediately retry the call.
1	Displays system "Server Busy" dialog.

Value	Meaning
> 1	Retry the call in the specified number of milliseconds.

While call to COM server is in progress, xtra can detect whether any messages are waiting to be processed by Director Application. If so, it calls another method of a handler instance:

```
on MessagePending me, milliseconds, category
```

Where milliseconds indicate a time elapsed since initial call to the server, category indicates the type of waiting message. Category can be one of the following values.

Value	Meaning
0	Menu or other Windows-level message.
1	Keyboard message.
2	Mouse message.

This handler should return either 0 (false) to do nothing or 1(true) to display a busy dialog.

To use xtra's default handler set it to void:

```
xtra("VbScriptXtra").SetBusyHandler( void )
```

The xtra's default behavior is to wait 10 seconds on ServerBusy by retrying call every 200 milliseconds. Then xtra shows the "Busy" dialog. If important messages (system-level, mouse, keyboard) are detected while COM call is in progress for more than 3 seconds, the xtra also shows "Busy" dialog.

Sample

This sample shows how custom "Busy" state handler could look like. To make it the xtra's handler use:

```
objHandler = script("BusyHandler").new()
bSucceeded = xtra("VbScriptXtra").SetBusyHandler( objHandler )
```

This sample handler waits for 25 seconds while server does not respond and then informs user via system level busy state dialog.

If any incoming message is received while waiting for server to respond, handler checks the type of message. If it is windows-level message, it informs user, otherwise puts to the Messages what is happening.

```
-- Parent script
on new me
    return me
end

-- Called when server application returned a busy status
on ServerBusy me, milliseconds
    if milliseconds > 25000 then
        return 1
    end if

    return 1000
end

-- Called when messages come to Director
on MessagePending me, milliseconds, category
    case category of
        0:
```

```

        put "Menu or other Windows-level message"
        return 1
    1:
        put "KeyPressed"
        return 0
    2:
        put "Mouse:" & the mouseLoc
        return 0
    end case

    return 0
end

```

CreateWrapper(symWrapperType)

Creates a new instance of VbScriptXtra wrapper for the requested custom data type.

Syntax

```
obj = xtra("VbScriptXtra").CreateWrapper( Symbol symType )
```

Parameters

symType

Indicates which wrapper to create. This parameter can be one of the following values.

Value	Meaning
#Date	The wrapper for VB Date/Time values.
#Binary	The wrapper for binary data including BLOB. Previous versions of VbScriptXtra used BinaryXtra that implemented this kind of wrappers. VbScriptXtra v2 includes binary data wrapper.
#RegistryKey	The wrapper for Registry keys .

Return values

Object

A newly created instance of the requested data type or

String

String value with error description.

Remarks

Normally these wrappers are created by VbScriptXtra internally when it detects the data of specific type. For example, when getting a value from database field of type BLOB, VbScriptXtra returns to Lingo a binary data wrapped to the wrapper instance of type #Binary.

To store BLOB data into database, you should create a Binary wrapper first, then fulfill it with a data and then assign the wrapper to the respective field of a recordset object (ADO).

Date/Time wrapper is useful for handling Date/Time values. It offers a lot of functionality of date/time values representation. It is created automatically when VbScriptXtra detects a data of type Date/Time.

Registry key wrapper is used for handling operations with system Registry.